

SLADE: Dynamic Anomaly Detection in Edge Streams without Labels via Self-Supervised Learning

Anomalies in Real-world Networks

In real-world networks, various anomalies exist and harm normal users

- Account hijackers in social media
- Spammers in email networks
- Fraudsters in financial networks

Challenge 1. Time Delay in Detection

In anomaly detection, detection time delay can cause severe damage

• We should minimize the detection time delay to take proper action immediately

Challenge 2. Dynamically Changing States

The state of users in real-world networks can change over time

- For example, a state can be either normal or abnormal
- We need more complicated models to detect complex dynamic anomalies

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Challenge 3. Absence of Anomaly Labels

Anomaly labels might be absent in the observable input graph

• We require models that can be trained without label supervision

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- Problem Description
- Proposed Method: SLADE
- Experimental Results
- Conclusion

Dynamic Anomaly Detection in Edge Streams

- To classify the current dynamic status of the actor node in edge streams
- The actor node refers to the node that performs an action within the edge

Introduction Problem Description Proposed Method Experiments Conclusion

• The dynamic status can be either normal or abnormal

Our Graph Model: CTDG

Continuous Time Dynamic Graph (CTDG)

- The input graph is incrementally updated by each newly arriving edge with its timestamp
- Allows for incremental anomaly detection to minimize time delay

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Proposed Method: SLADE

Self-supervised Learning for Anomaly Detection in Edge Streams

- Incremental method to minimize time delay
- Dynamic representation of interaction patterns

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Proposed Method: SLADE

Self-supervised Learning for Anomaly Detection in Edge Streams

- Incremental method to minimize time delay
- Dynamic representation of interaction patterns
- Self-supervised learning without label supervision

Assumptions for Nodes in a Normal state

A1. Stable Long-term Interaction Patterns

- Repetitively engage in similar interactions over a long-term period
- Show stable long-term interaction patterns in a temporal aspect

Assumptions for Nodes in a Normal state

A2. Potential for Restoration of Patterns

- Easily restore the long-term interaction patterns using recent interaction information
- Show structural similarities between long-term and short-term interaction patterns

SLADE: (1) Self-supervised Tasks

S1. Temporal Contrast

- Aligns with A1 (stable long-term interaction patterns)
- To minimize drift in dynamic node representations within short-time periods

S2. Memory Generation

- Aligns with A2 (potential for restoration of patterns)
- To generate dynamic node representations based on recent interactions

SLADE: (2) Model Architecture

Module1. Memory Module

• Time-evolving parameter vectors representing the long-term interaction patterns

SLADE: (2) Model Architecture

Module2. Memory Updater

- To update its memory vector whenever a node participates in a new interaction
- Through this process, the long-term interaction patterns can be stored in memory

SLADE: (2) Model Architecture

Module3. Memory Generator

- To generate the memory vectors based on recent interactions after masking
- Generated memory represents short-term interaction patterns of a node

Recent neighbors aggregation

SLADE: (3) Training Objective

Temporal Contrast Loss

• To minimize drift in memories within a short time interval for S1 (temporal contrast)

Memory Generation Loss

• To accurately generate memories from recent interactions for S2 (memory generation)

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SLADE: (4) Anomaly Scoring

Temporal Contrast Score

- How much each node deviates from A1 (stable long-term interaction patterns)
	- \checkmark How well the model performs S1 (temporal contrast) task for each node

Memory Generation Score

- How much each node deviates from A2 (potential for restoration of patterns)
	- \checkmark How well the model performs S2 (memory generation) task for each node

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Research Questions

RQ1) Accuracy

 \checkmark How accurately does SLADE detect anomalies, compared to other baselines?

RQ2) Speed

 \checkmark Does SLADE exhibit a detection speed constant with respect to the graph size?

RQ3) Type Analysis

 \checkmark Can SLADE accurately detect various types of anomalies?

Experimental Settings

Datasets

- \checkmark 2 social networks (Wikipedia, Reddit)
- \checkmark 2 financial networks (Bitcoin-alpha, Bitcoin-OTC)
- \checkmark 2 email networks (Email-EU) with anomaly injection

Baselines

- ✓ Unsupervised: 4 rule-based methods (SedanSpot, MIDAS-R, F-FADE, Anoedge-l)
- ✓ Supervised: 5 neural network-based methods (JODIE, Dyrep, TGAT, TGN, SAD)

RQ1) Accuracy

SLADE outperforms other baselines in dynamic anomaly detection

• Including unsupervised methods and supervised methods relying on label supervision

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SLADE outperforms other baselines in dynamic anomaly detection

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RQ2) Speed

SLADE minimize the detection time delay based on an incremental algorithm

- Maintains a constant inference time per edge regardless of graph size
- Offers the best trade-off between performance and inference time

RQ3) Type Analysis

- T1. Hijacked Anomalies (deviate from A1 and A2)
- T2. New or Rarely-interacting Anomalies (deviate from A1 and A2)
- T3. Consistent Anomalies (deviate from A2)

RQ3) Type Analysis

SLADE can effectively detect below anomaly types without label supervision

- Normal Nodes (blue)
- T1. Hijacked Anomalies (yellow)
- T2. New or Rarely Interacting Anomalies (green)
- T3. Consistent Anomalies (red)

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Conclusion

We propose SLADE for the rapid detection of dynamic anomalies in edge streams, without relying on labels

- ✓ Unsupervised: SLADE can detect dynamic anomalies without label supervision
- \checkmark Effective: SLADE outperforms other baselines in dynamic anomaly detection
- √ Constant Inference Speed: SLADE requires a constant inference time per edge

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