

# Hypercore Decomposition for Non-Fragile Hyperedges

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### Summary

- Novel concepts: Generalized k-cores in hypergraphs with non-fragile hyperedges
- Computational algorithms: The proposed concept can be computed efficiently
- Various observations: Insights into hypergraphs analysis
- Within-domain similarity: Real-world hypergraphs in the same domain (i.e., collected from similar scenarios) share similar patterns w.r.t the proposed concepts
- Universal statistical patterns: Real-world hypergraphs across different domains exhibit specific statistical patterns w.r.t the proposed concepts
- **Extensive applications:** Practical usefulness of the proposed concepts
- Influential-node identification, dense substructure discovery, and hypergraph vulnerability detection

### **Background:** Group interactions and hypergraphs

- Real-world group interactions are everywhere
- Ex 1) Co-authorship: Collaboration among researchers



Hypercore decomposition for non-fragile hyperedges: concepts, algorithms, observations, and applications

and generators



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Improving the core resilience of real-world hypergraphs

Manh Tuan Do<sup>1</sup> · Kijung Shin<sup>1,2</sup>

Datasets, tasks, and training methods for large-scale hypergraph learning

Sunwoo Kim<sup>1</sup> · Dongjin Lee<sup>2</sup> · Yul Kim<sup>3</sup> · Jungho Park<sup>3</sup> · Taeho Hwang<sup>3</sup> · Kijung Shin<sup>1,2</sup>

• Ex 2) Online group chats: Communication



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Reciprocity in directed hypergraphs: measures, findings,

Interplay between topology and edge weights in real-world

Sunwoo Kim<sup>1</sup> · Minyoung Choe<sup>1</sup> · Jaemin Yoo<sup>3</sup> · Kijung Shin<sup>1,2</sup>

graphs: concepts, patterns, and an algorithm

Fanchen Bu<sup>1</sup> · Shinhwan Kang<sup>2</sup> · Kijung Shin<sup>1,2</sup>

#### **Real-world hypergraph datasets**

- Datasets: 14 real-world hypergraphs from 6 different domains - **# nodes:** 143 – 2.3M
- # hyperedges: 1,047 8.6M

Dataset	V	E	max./avg. $d(v)$	max./avg. $ e $
coauth-DBLP	1,831,126	2,169,663	846 / 4.06	25 / 3.42
coauth-Geology	1,087,111	908,516	716 / 3.21	25 / 3.84
NDC-classes NDC-substances	$1,149 \\ 3,438$	$1,047 \\ 6,264$	221 / 5.57 578 / 14.51	24 / 6.11 25 / 7.96
contact-high	327	7,818	148 / 55.63	5 / 2.33
contact-primary	242	12,704	261 / 126.98	5 / 2.42
email-Enron	143	1,457	116 / 31.43	18 / 3.09
email-Eu	979	24,399	910 / 86.93	25 / 3.49
tags-ubuntu	3,021	145,053	12,930 / 164.56	5 / 3.43
tags-math	1,627	169,259	13,949 / 363.80	5 / 3.50
tags-SO	49,945	5,517,054	520,468 / 427.77	5 / 3.87
threads-ubuntu	90,054	115,987	2,170 / 2.97	14 / 2.31
threads-math	153,806	535,323	11,358 / 9.08	21 / 2.61
threads-SO	2,321,751	8,589,420	34,925 / 9.75	25 / 2.64



**KAIST** 

Domain	Nodes	Hyperedges
coauth	Researchers	Publications
NDC	Classes/Substances	Drugs
contact	People	Communications
email	Senders/Receivers	Emails
tags	Tags	Questions
threads	Users	Threads

## **Observation 1:** Domain-based patterns of hypercore sizes

• Observation: Real-world hypergraphs in the same domain have similar patterns of hypercore sizes

- Color of each pixel: The (k, t)-hypercore sizes
- x-Axis: the value of k; y-Axis: the value of t
- Visual similarity with each domain
- Different patterns in different domains



- Color of each block: The distance between a pair of datasets w.r.t hypercore sizes
- The distance within the same domain is small
- Numerically support the visual observation



• Hypergraphs model group interactions among individuals or objects

- Each hyperedge is a subset of any number of nodes

- Each hyperedge indicates a group interaction among its members



## Generalizing *k*-cores in hypergraphs

- The k-core  $C_k(G)$  is the maximum subgraph of G such that each node in  $C_k(G)$  is incident to  $\geq k$  edges
- Obtain a k-core by keeping **removing nodes violating the conditions**
- Whenever a node is removed, all its incident edges are removed too
- A naïve generalization: The k-hypercore  $C_k(H)$  of a hypergraph H is the maximum subhypergraph of G such that (1) each node in  $C_k(H)$  is **incident** to  $\geq k$  hyeredges, and (2) each remaining hyperedge contains all its original constituent nodes
- Whenever a node is removed, all its incident hyperedges are removed too
- Fragile hyperedges are assumed: NOT realistic and less meaningful structures



# Proposed concepts: Hypercores with non-fragile hyperedges

Motivation: Group interactions can still be valid when some members leave



t > 5/7

1



### **Observation 2:** Heavy-tailed hypercoreness distributions

• Observation: In real-world hypergraphs, t-hypercoreness follows heavy-tailed distributions regardless of t

• Statistical tests on the *t*-hypercoreness distributions • Red: High likelihood of a heavy-tailed distribution

• In some datasets, we observe a strong **power law** • Red: Reference power-law fitting lines





## Application 1: Influential-node identification

• Summary: t-Hypercoreness with a proper t value identifies influential nodes well

- Set-up: We use a widely-used epidemic model, the SIR model
- A **single** initially infected node



- Infected nodes can infect susceptible nodes in the same hyperedge

- Infected nodes have some probability to recover and become immune • Influence: The influence of a node v is the **# ever-infected nodes** when v is the initially infected node • Metric: For each considered measure, we compute the Pearson's r between the values of the measure and

the influences of the nodes



## **Application 2:** Dense substructure discovery

• Summary: The proposed concepts can be used to find dense substructures in real-world hypergraphs

- Group chats are not dismissed when some users leave the group
- Online shopping carts are not emptied when some items are deleted
- Given a hypergraph H = (V, E), a positive integer k, and  $t \in [0, 1]$
- The (k, t)-hypercore  $C_{k,t}(H)$  of H, is the maximum subhypergraph of H such that - Each **node** in  $C_{k,t}(H)$  is incident to  $\geq k$  hyperedges
- Each hyperedge in  $C_{k,t}(H)$  contains  $\geq t$  proportion of the original constituent nodes
- The *t*-hypercoreness  $c_t(v)$  of a node v is the maximum  $k^*$  such that  $v \in C_{k^*,t}(H)$ • The *k***-fraction**  $f_k(v)$  of a node v is the maximum  $t^*$  such that  $v \in C_{k,t^*}(H)$
- Example: Different (*k*,*t*)-hypercore structures with different *t* values



- **Computation:** Compute a (*k*,*t*)-hypercore similarly to how we compute a *k*-core - Keep removing nodes and hyperedges violating the conditions
- Whenever a node is removed, we check each of it incident hyperedge: if the proportion of remaining constituent nodes falls below *t*, we remove the hyperedge
- **Time complexity:** Linear to the total size of the input hypergraph ( $O(\sum_{e \in E} |e|)$ )

- Set-up: We consider a vertex cover problem
- **Given:** A hypergraph H, # nodes to choose  $k_c$ , and the cover threshold  $t_c$
- Aim to: Choose  $k_c$  nodes to maximize # covered hyperedges
- A hyperedge is **covered** if  $\geq t_c$  proportion of its constituent nodes are chosen
- Considered methods:
- $t_c$ -Hypercoreness: The  $k_c$  nodes with the highest  $t_c$ -hypercoreness
- **Degree:** The  $k_c$  nodes with the highest degree
- Greedy: Greedily increases the number of covered hyperedges
- **Results:** Overall, *t<sub>c</sub>*-hypercoreness outperforms the other two methods, i.e., covers more hyperedges



• Some observations and applications are not presented here due to space limit

• Observation: t-Hypercoreness is statistically different from other existing centrality measures

- t-Hypercoreness can provide unique insights of a hypergraph

• Observation: With varying t values, the t-hypercoreness can be statistically different from each other

- Using different t values can provide us different insights

Application: The concept of (k, t)-hypercores can be used to detect vulnerability in hypergraphs