



Mining of Real-world Hypergraphs: Concepts, Patterns, and Generators

Part 1. Static Structural Patterns



Geon Lee



Jaemin Yoo

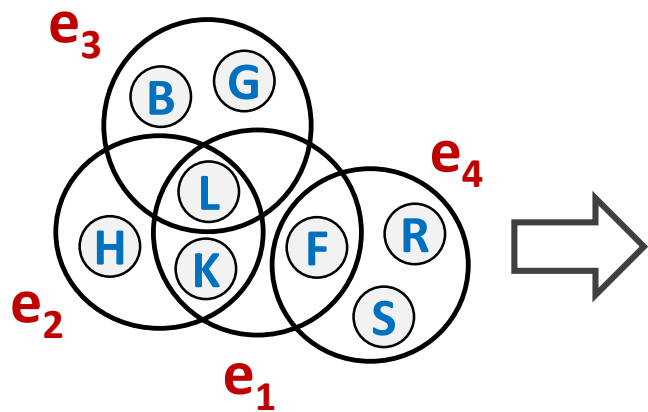


Kijung Shin

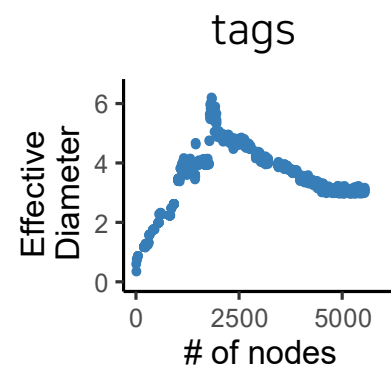
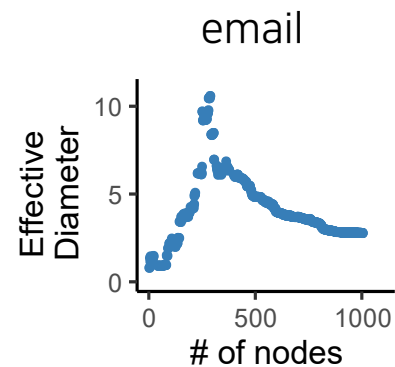
Part 1. Static Structural Patterns

“What do real-world hypergraphs look like?”

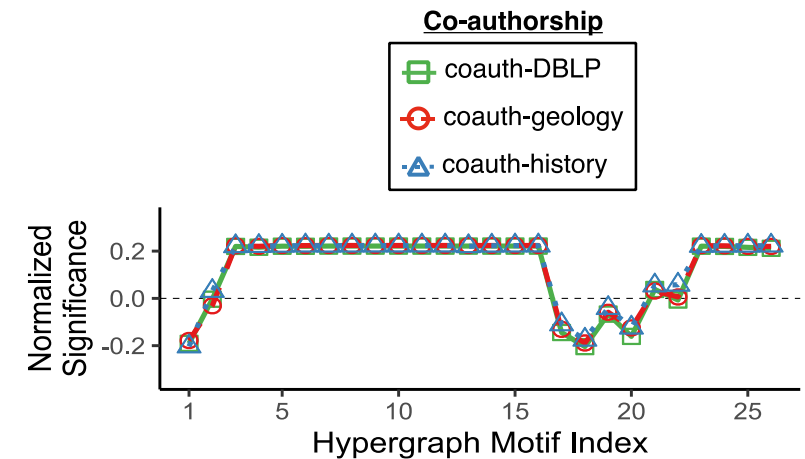
*“Given a **static** hypergraph, how can we analyze its structure?”*



Input Hypergraph



Basic Patterns (**Part 1-1**)

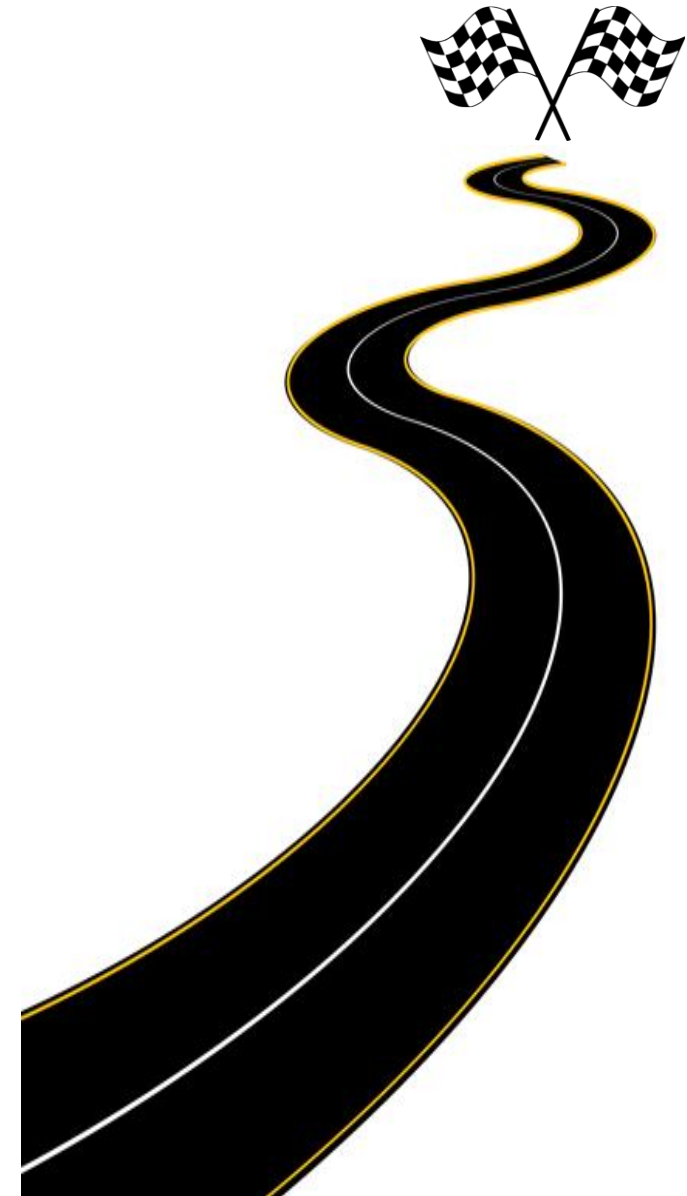


Advanced Patterns (**Part 1-2**)







Roadmap

- **Part 1. Static Structural Patterns**
 - Basic Patterns <<
 - Advanced Patterns
- **Part 2. Dynamic Structural Patterns**
 - Basic Patterns
 - Advanced Patterns
- **Part 3. Generative Models**
 - Static hypergraph Generator
 - Dynamic hypergraph Generator

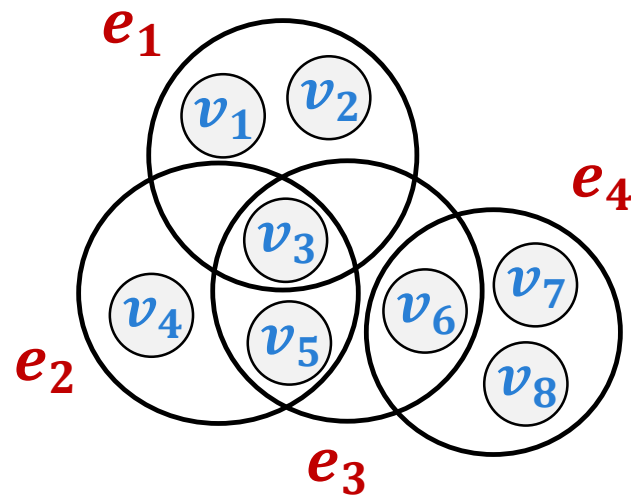


Part 1-1. Basic Static Structural Patterns

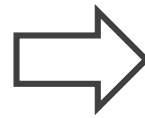
		Part 1. 	Part 2. 
		Static Patterns	Dynamic Patterns
 Basic Patterns	Node-Level	DYHS20, KKS20, LCS21	BKT18, CS22
	Hyperedge-Level	KKS20, LCS21	BKT18, LS21, GLLB23, CBLK21
	Hypergraph-Level	BASJK18, DYHS20, KKS20	KKS20
 Advanced Patterns	Sub-hypergraph-Level	KBCYK23, BASJK18, LMMB22, LKS20, LCS21, LL23, BLS23	BASJK18, CJ21, LS21

Background

- **Degree** of a node v is the number of hyperedges containing v .
- **Size** of a hyperedge e is the number of nodes in e .



Hypergraph

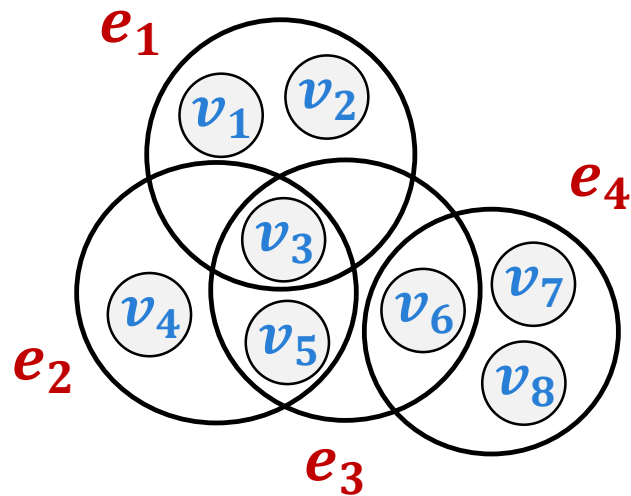


Degree of v_5 is 2.
Size of e_2 is 3.

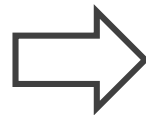
Example

Background (cont.)

- Incidence matrix $H = \{0, 1\}^{|V| \times |E|}$ of a hypergraph $\mathcal{G} = (V, E)$ is:



Hypergraph



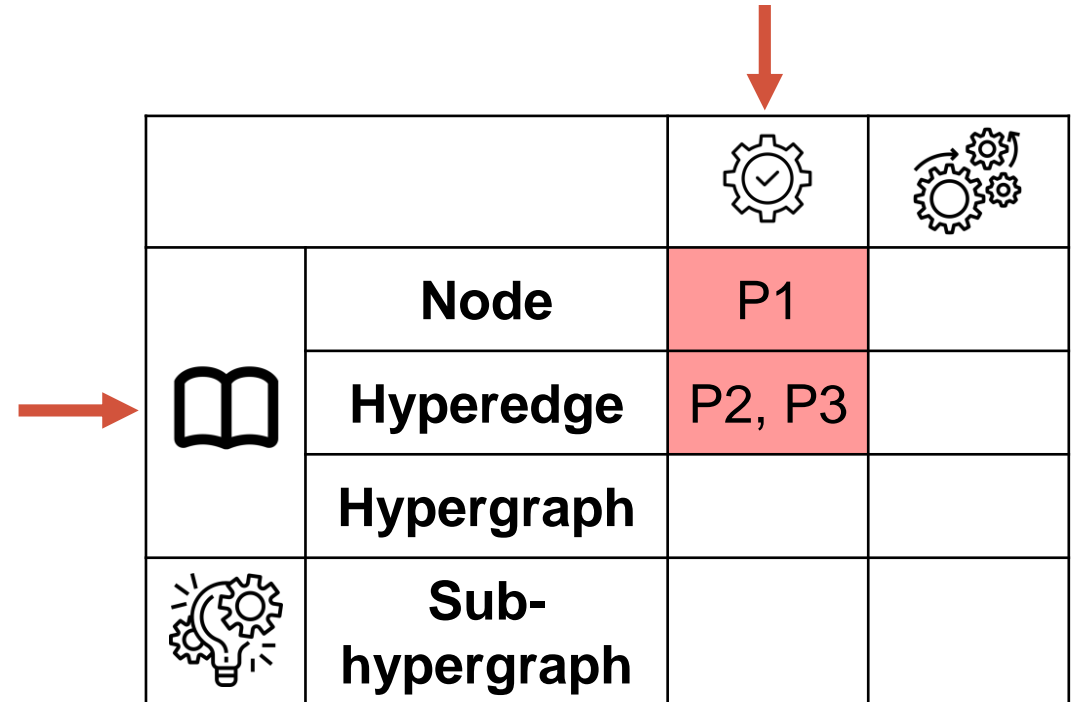
	e_1	e_2	e_3	e_4
v_1	1	0	0	0
v_2	1	0	0	0
v_3	1	1	1	0
v_4	0	1	0	0
v_5	0	1	1	0
v_6	0	0	1	1
v_7	0	0	0	1
v_8	0	0	0	1





Incidence matrix

$$H[i][j] = \begin{cases} 1, & \text{if } v_i \in e_j \\ 0, & \text{otherwise} \end{cases}$$

KKS20: Three Basic Static Patterns

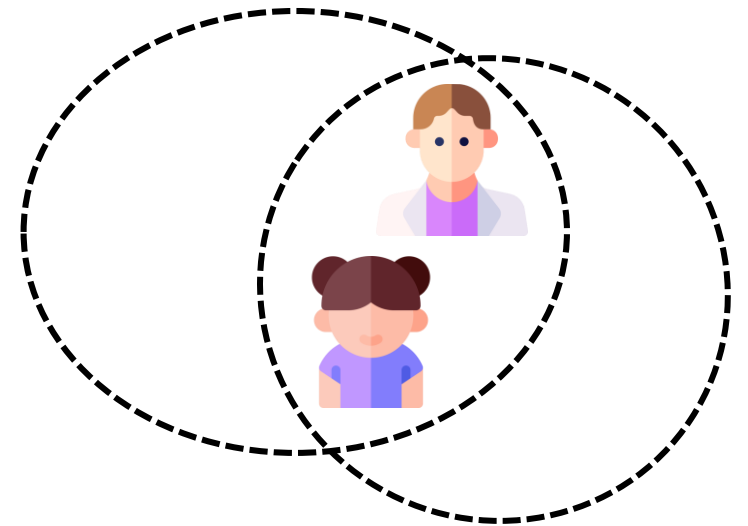
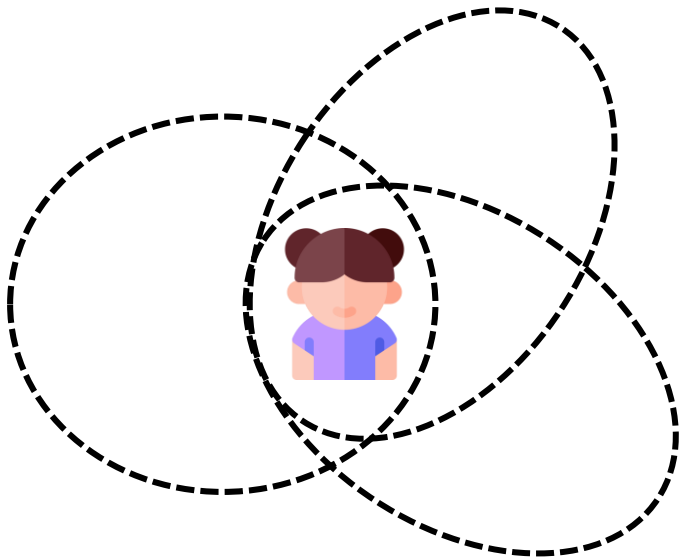
- **P1.** Degree distribution
- **P2.** Hyperedge size distribution
- **P3.** Intersection size distribution



			
	Node	P1	
	Hyperedge	P2, P3	
	Hypergraph		
	Sub-hypergraph		

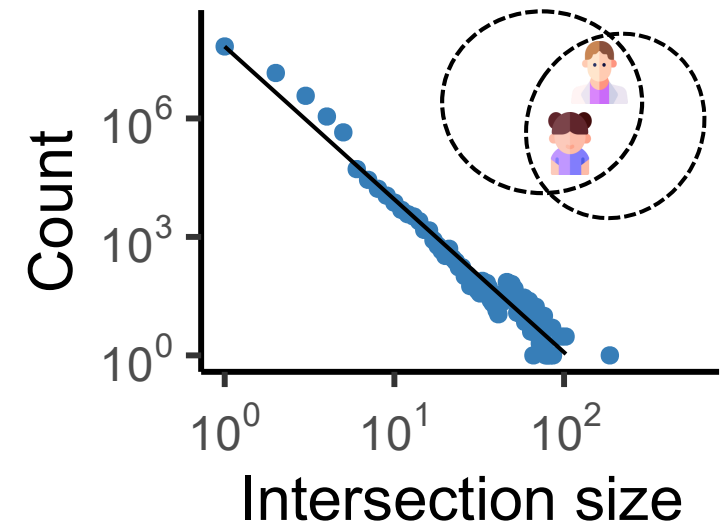
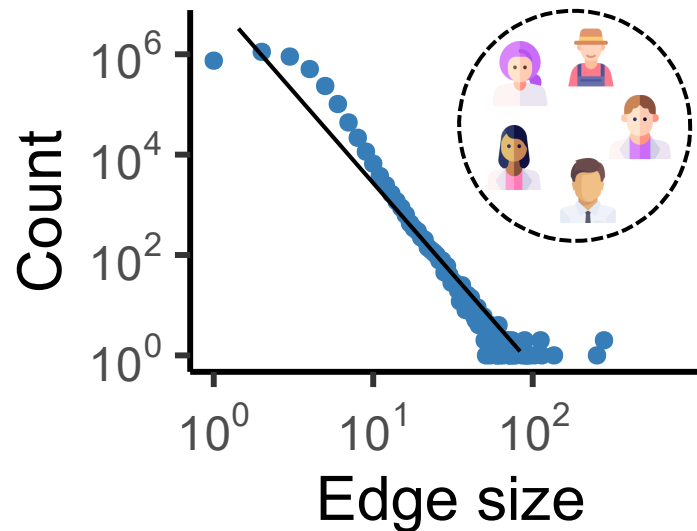
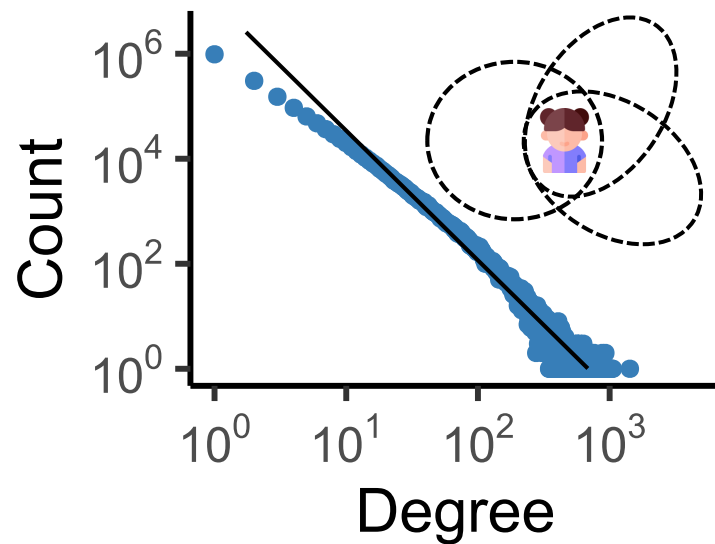
Simple Questions

- How many groups does a person belong to?
- How many people are in each group?
- How many people belong to two groups at the same time?



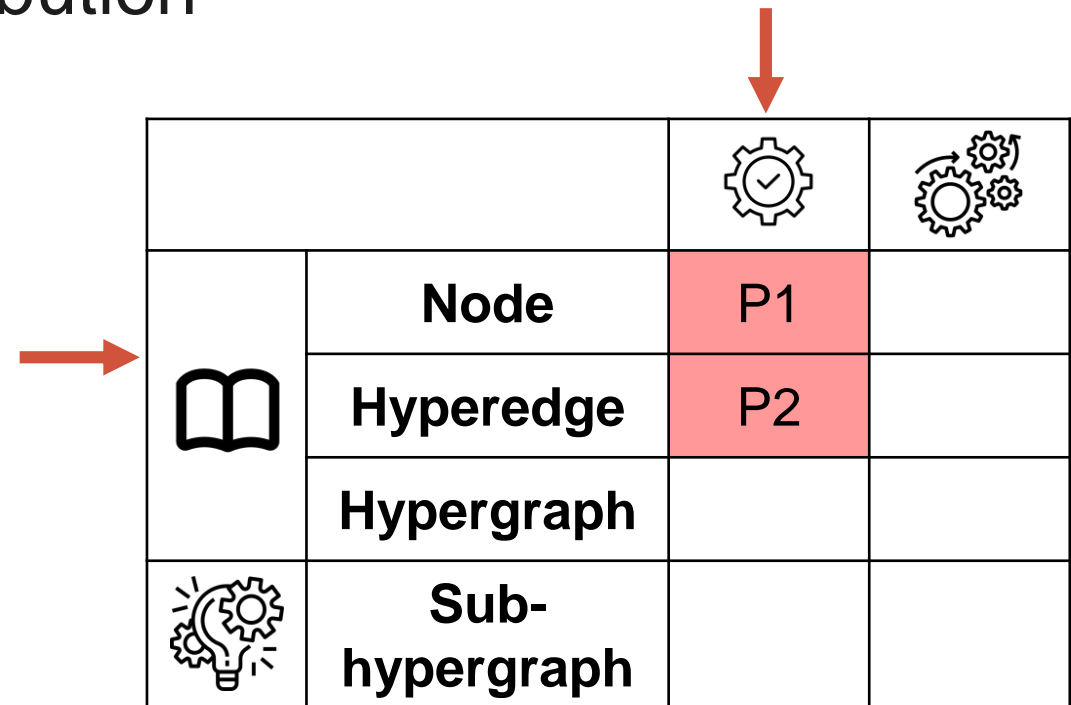
Answers to the Simple Questions





- **Degree distributions** of real-world hypergraphs are **heavy-tailed**.
- **Size distributions** of real-world hypergraphs are **heavy-tailed**.
- **Intersection size distributions** of real-world hypergraphs are **heavy-tailed**.



LCS21: Two Basic Static Patterns

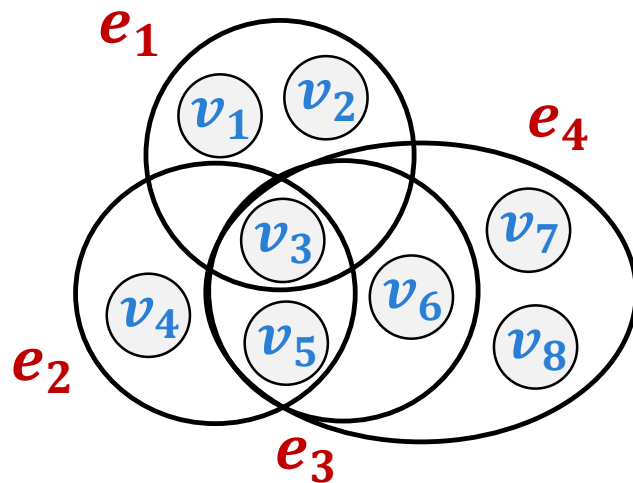
- **P1.** Pair/triple-of-nodes degree distribution
- **P2.** Hyperedge homogeneity distribution



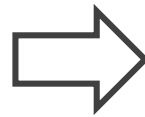
			
	Node	P1	
	Hyperedge	P2	
	Hypergraph		
	Sub-hypergraph		

Pair/Triple Degree Distribution

- **Degree of pair/triple of nodes** is the number of hyperedges overlapping the nodes.



Hypergraph



Degree of $\{v_3, v_5\}$ is 3.

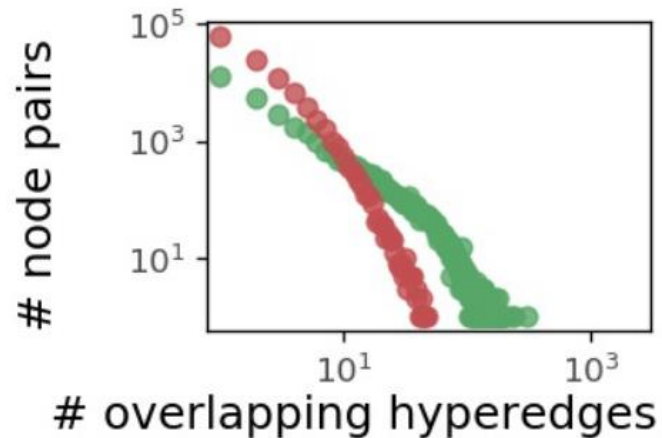
Degree of $\{v_3, v_5, v_6\}$ is 2.

Example

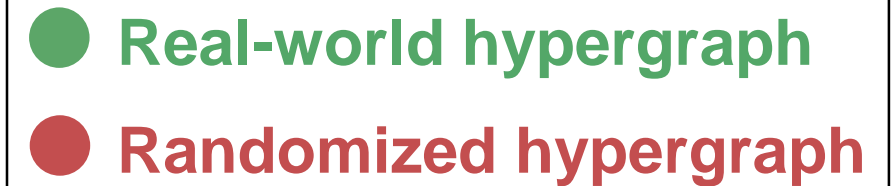
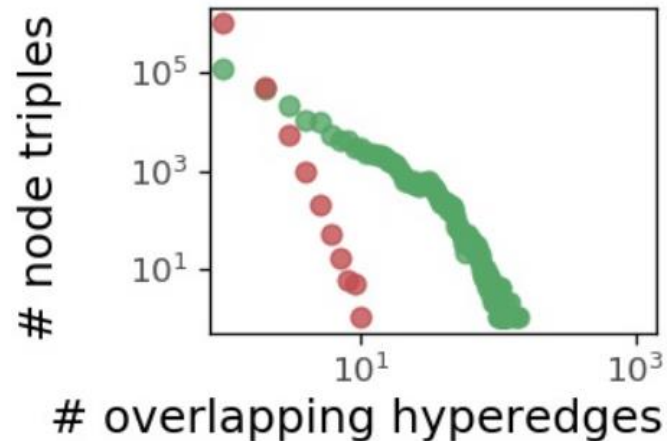
Pair/Triple Degree Distribution (cont.)

- Degree distributions of pair/triple of nodes in real-world hypergraphs are **more skewed with a heavier tail** than those in randomized ones.

Pair-of-Nodes

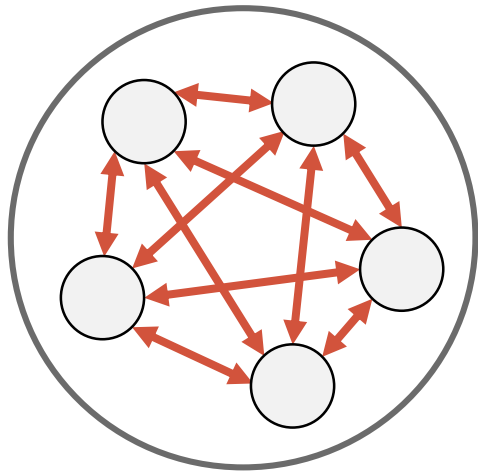


Triple-of-Nodes



Hyperedge Homogeneity

- **Homogeneity** of a hyperedge e is the average number of hyperedges overlapping at all the pairs of nodes in the hyperedge.



Hyperedge e

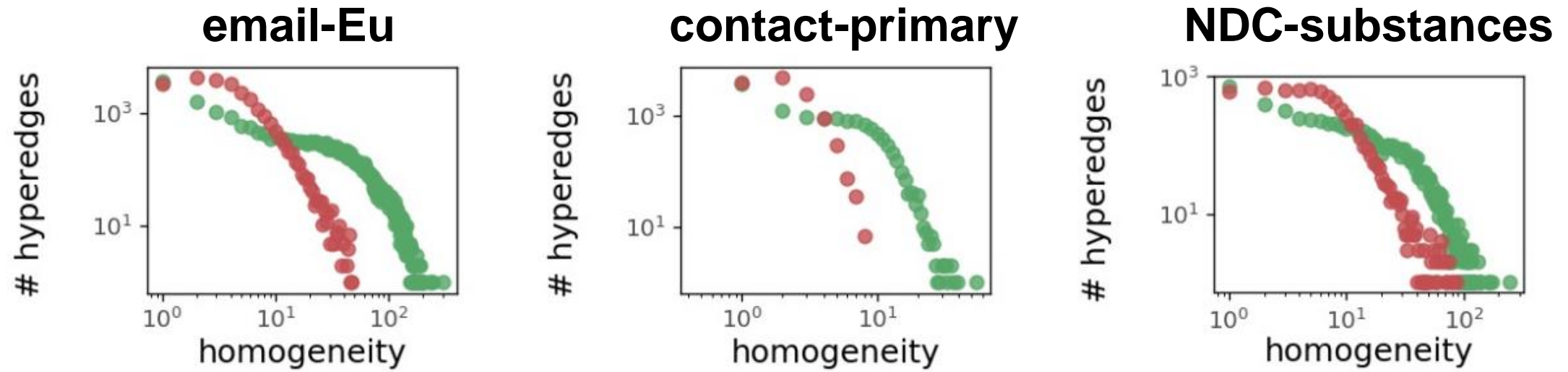
Number of hyperedges overlapping nodes u and v .

$$\text{homogeneity}(e) := \begin{cases} \frac{\sum_{\{u,v\} \in \binom{e}{2}} |E_{\{u,v\}}|}{\binom{|e|}{2}}, & \text{if } |e| > 1 \\ 0, & \text{otherwise} \end{cases}$$

Hyperedge Homogeneity (cont.)

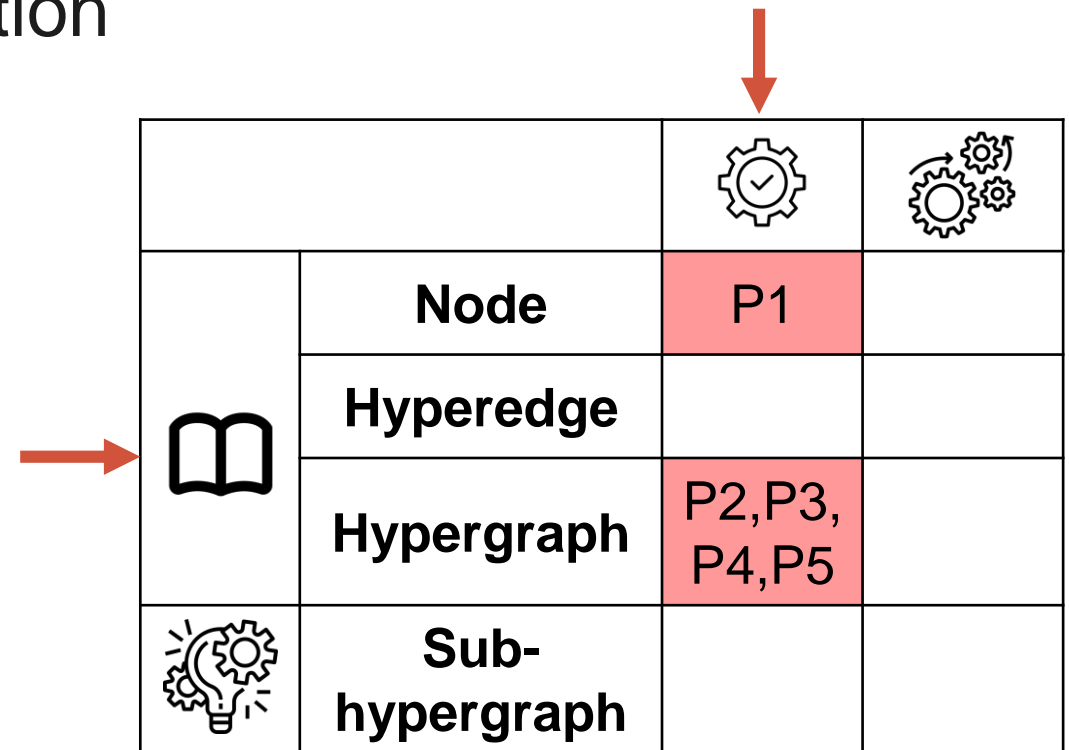
- Hyperedges in real-world hypergraphs tend to have **higher homogeneity** than those in randomized ones.





● Real-world hypergraph ● Randomized hypergraph



DYHS20: Five Basic Static Patterns

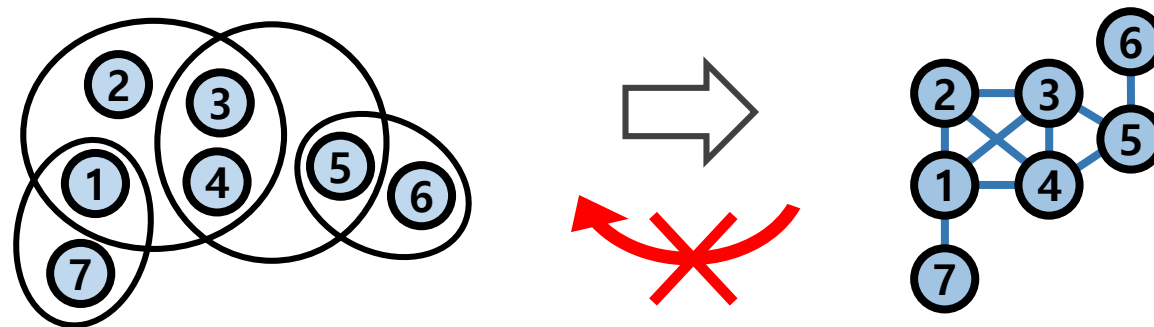
- **P1.** Heavy-tailed degree distribution
- **P2.** Skewed singular values distribution
- **P3.** Giant connected component
- **P4.** High clustering coefficient
- **P5.** Small effective diameter



			
	Node	P1	
	Hyperedge		
	Hypergraph	P2,P3, P4,P5	
	Sub-hypergraph		

Multi-level Decomposition

- **Hypergraphs**: not straightforward to analyze.
 - Complex representation
 - Lack of tools
- **Projection** (a.k.a., **clique expansion**)
 - Information loss
 - No higher-order information

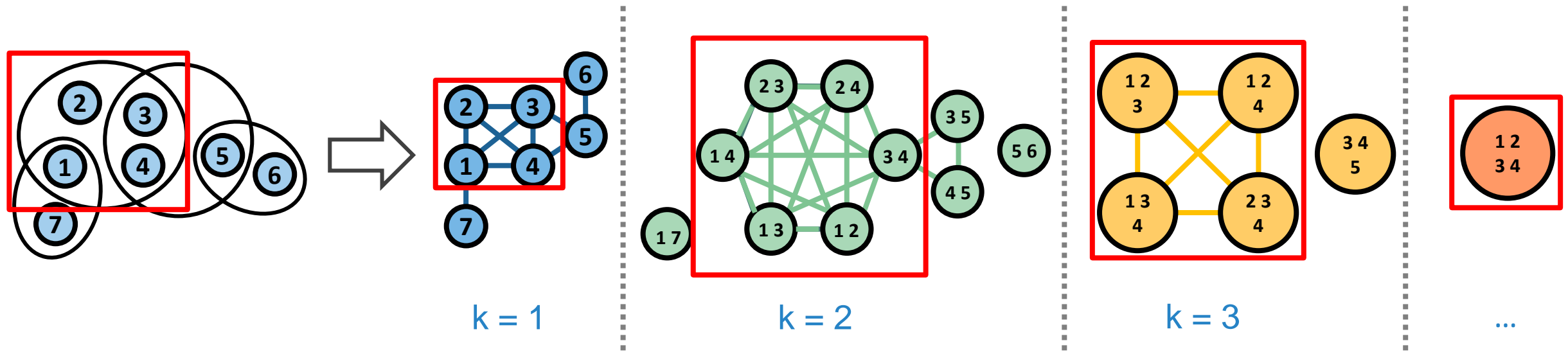


Only interactions at
the level of nodes

Multi-level Decomposition (cont.)

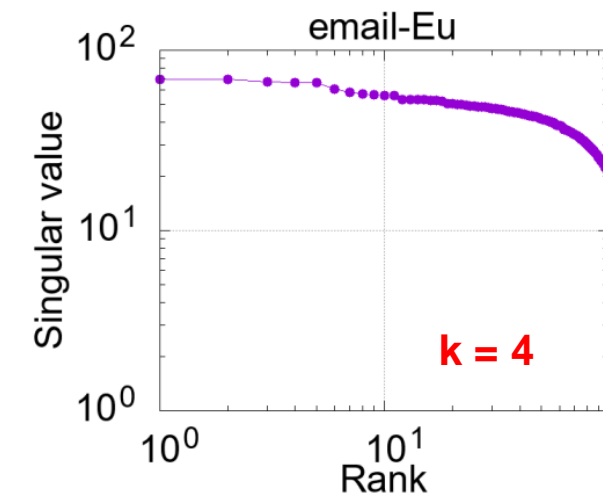
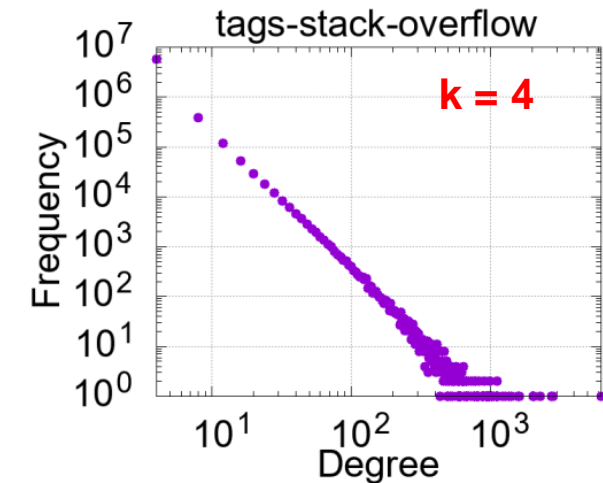
- **Multi-level decomposition**

- Representation by pairwise unipartite graphs
- Leveraging existing tools & measurements
- No information loss: Original hypergraph is reconstructible



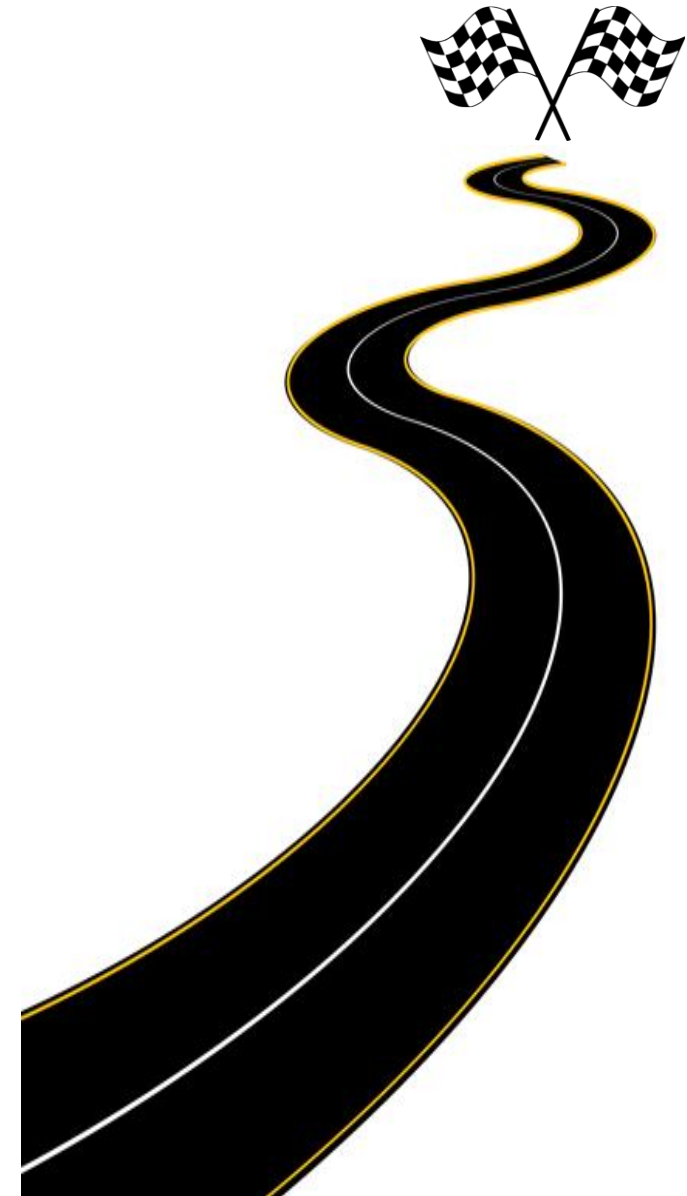
Multi-level Decomposition (cont.)

- At every decomposition level,
 - degree distributions are **heavy-tailed**
 - singular value distributions are **heavy-tailed**
 - a large proportion of nodes are **connected**
 - *Most nodes are in a single component.*
 - clustering coefficient is **high**
 - *Real-world hypergraphs are clustered.*
 - diameter is **small**
 - *Most pairs of nodes are reachable in a few steps.*







Roadmap

- **Part 1. Static Structural Patterns**
 - Basic Patterns
 - **Advanced Patterns <<**
- **Part 2. Dynamic Structural Patterns**
 - Basic Patterns
 - Advanced Patterns
- **Part 3. Generative Models**
 - Static hypergraph Generator
 - Dynamic hypergraph Generator







Part 1-2. Advanced Static Structural Patterns

		Part 1. 	Part 2. 
		Static Patterns	Dynamic Patterns
 Basic Patterns	Node-Level	DYHS20, KKS20, LCS21	BKT18, CS22
	Hyperedge-Level	KKS20, LCS21	BKT18, LS21, GLLB23, CBLK21
	Hypergraph-Level	BASJK18, DYHS20, KKS20	KKS20
 Advanced Patterns	Sub-hypergraph-Level	KBCYS23, BASJK18, LMMB22, LKS20, LCS21, LL23, BLS23	BASJK18, CJ21, LS21

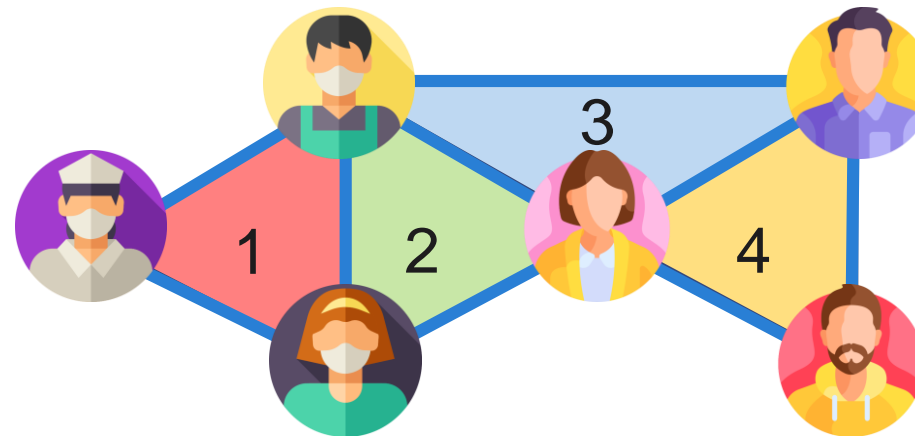
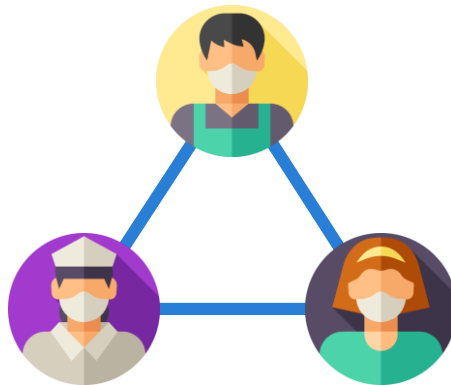
BASJK18: One Advanced Static Pattern

- **P1.** Open and closed triangles

			
	Node		
	Hyperedge		
	Hypergraph		
	Sub-hypergraph	P1	

Background

- A **triangle** is a clique (complete subgraph) of 3 nodes
- The **count** of triangles is an important primitive.
 - E.g., Community detection, spam detection, link prediction



Triangles in Hypergraphs

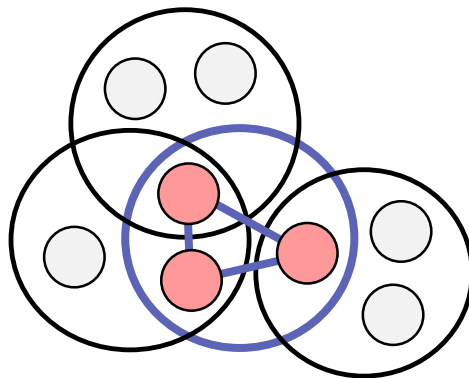
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Question:

How can we define **triangles** in hypergraphs?

Answer:

Tri-wise relations (i.e., group interactions of three nodes) should be taken into account.

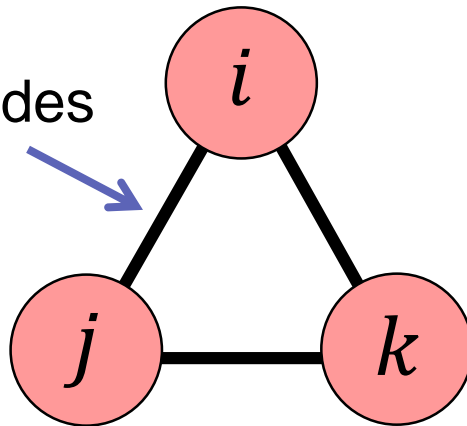


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Open and Closed Triangles: Definition

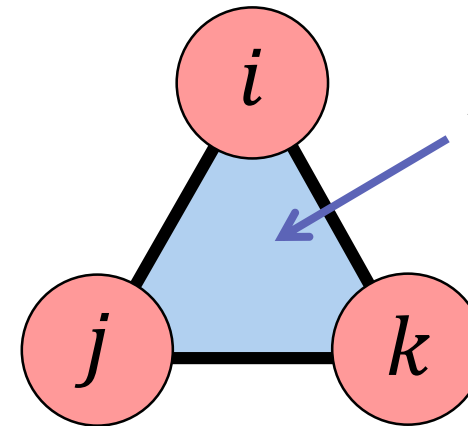
- There are **two types of triangles** in hypergraphs.
 - **Closed triangles** cannot be captured by pairwise graphs.

Any hyperedge that contains the pair of nodes



Open Triangle

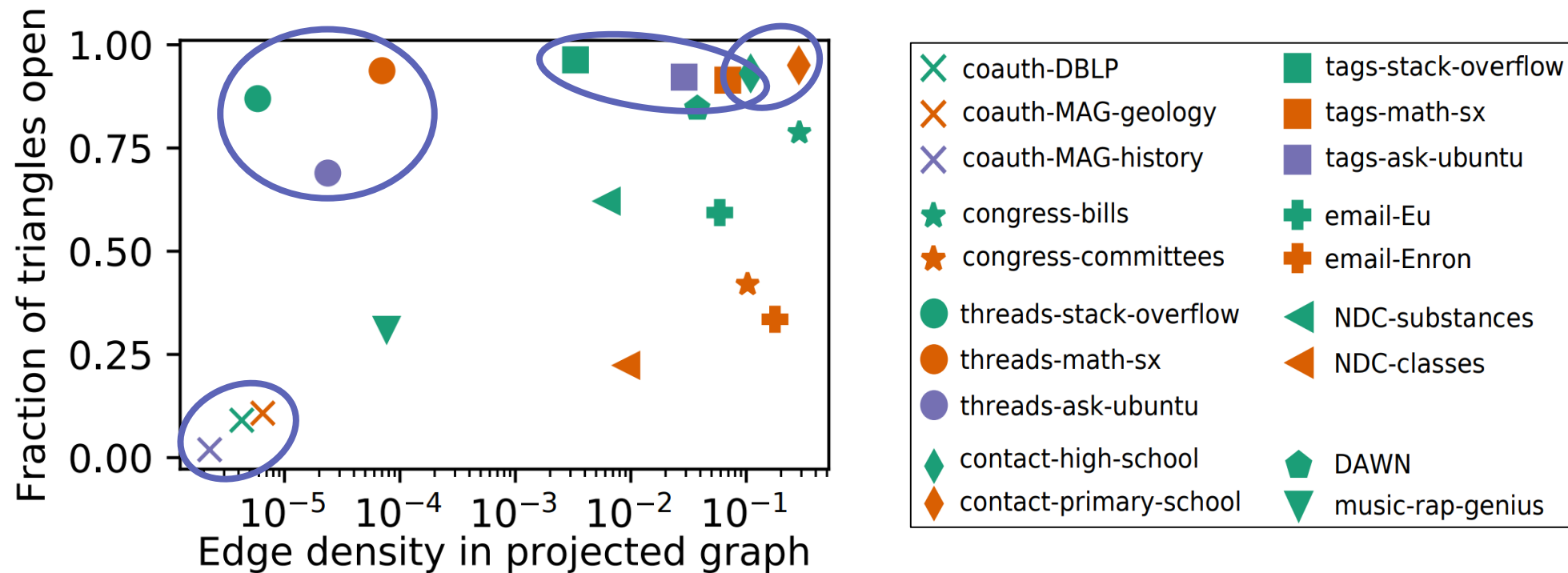
Any hyperedge that contains all 3 nodes



Closed Triangle

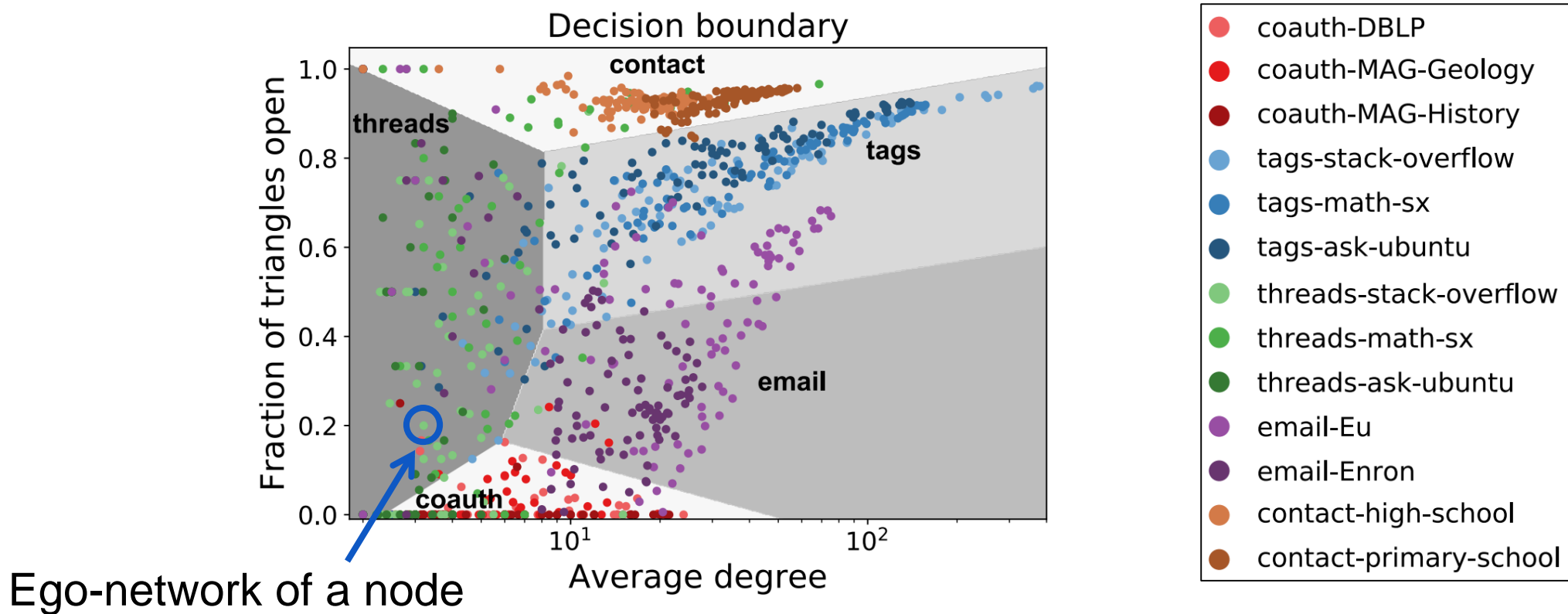
Triangles across Domains

- Fractions of open triangles are similar within domains.



Triangles across Domains (cont.)

- **Fractions of open triangles** are similar within domains.



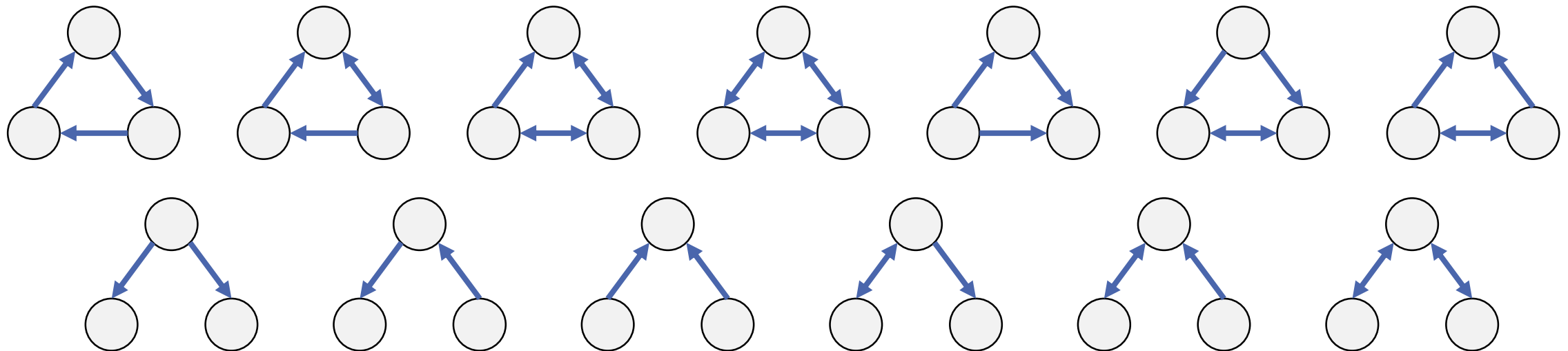
LMMB20: One Advanced Static Pattern

- **P1.** Higher-order network motifs

	Node		
	Hyperedge		
	Hypergraph		
	Sub-hypergraph	P1	

Background

- **Network motifs** are fundamental building blocks of complex networks.
 - They appear in real-world graphs at a frequency that is **significantly higher** than randomized graphs.

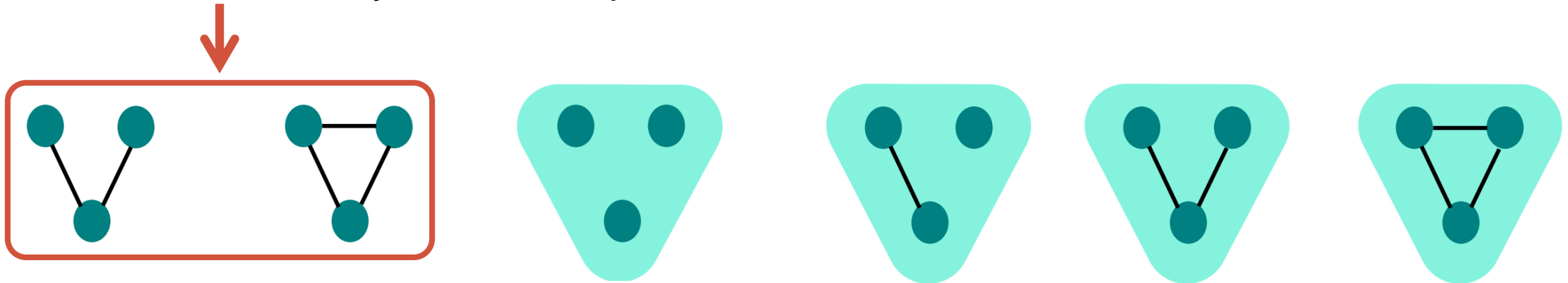


13 different types of 3-node network motifs

Higher-order Network Motifs: Definition

- **Higher-order network motifs** are a generalization of network motifs.
- They additionally consider **group interactions** between the nodes.

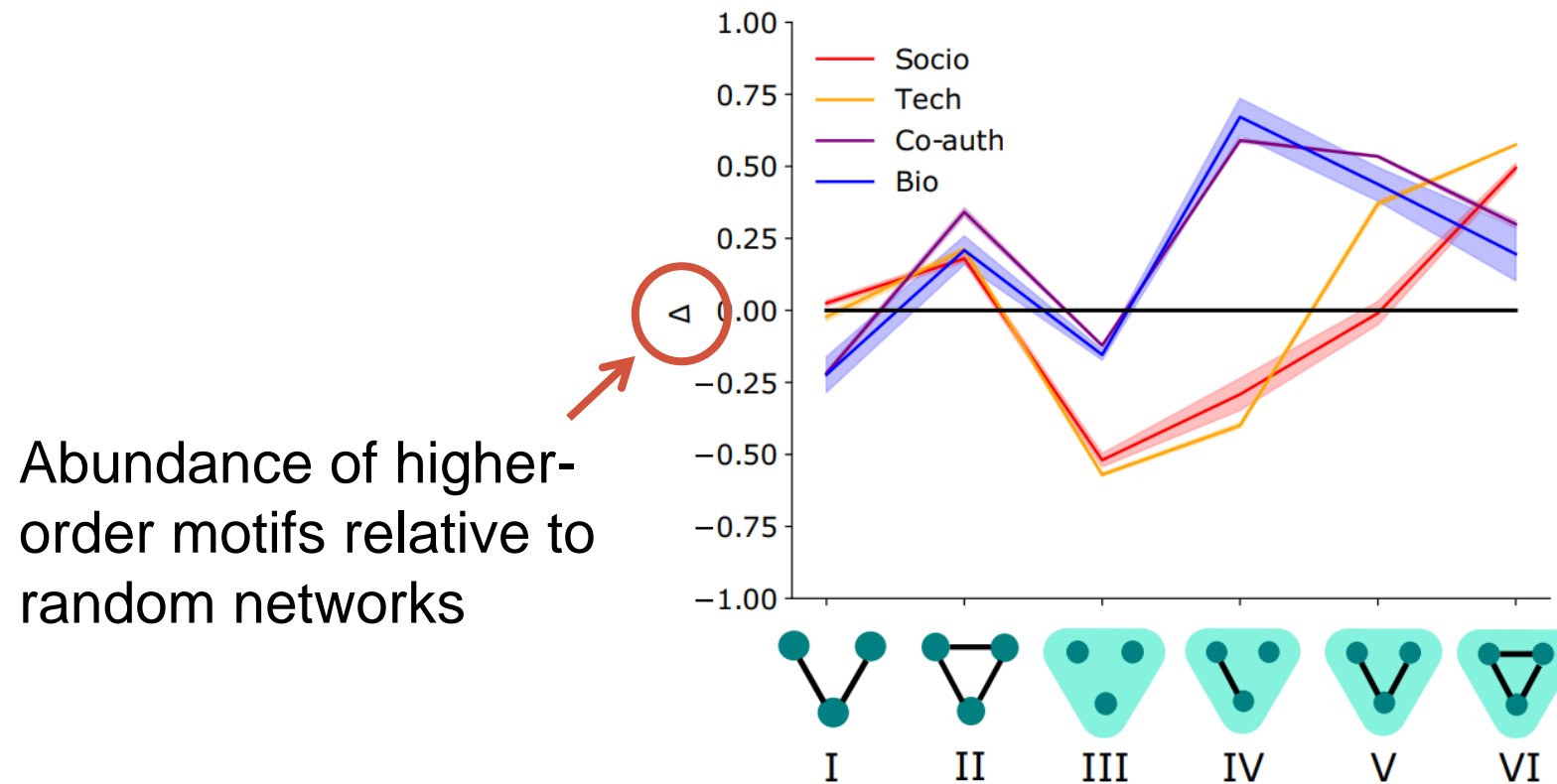
Network motifs can only describe 2 patterns.



6 different types of 3-node higher-order motifs

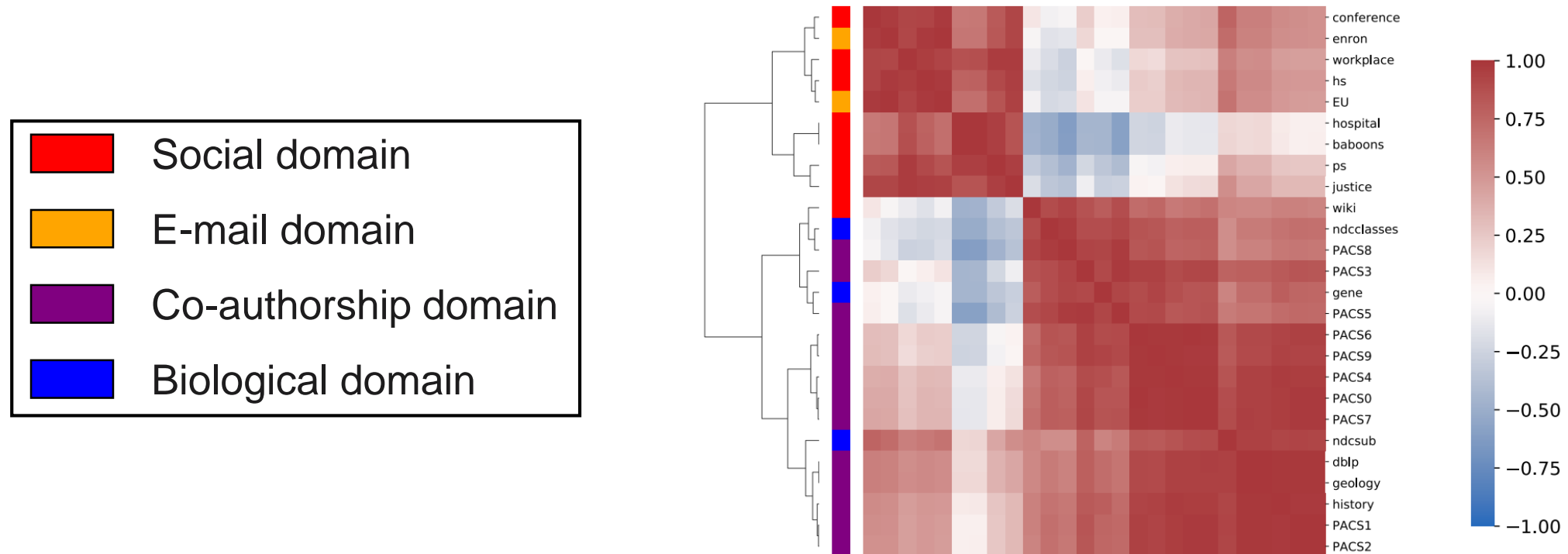
Comparison across Domains

- Different **higher-order motifs** are highlighted in each domain.



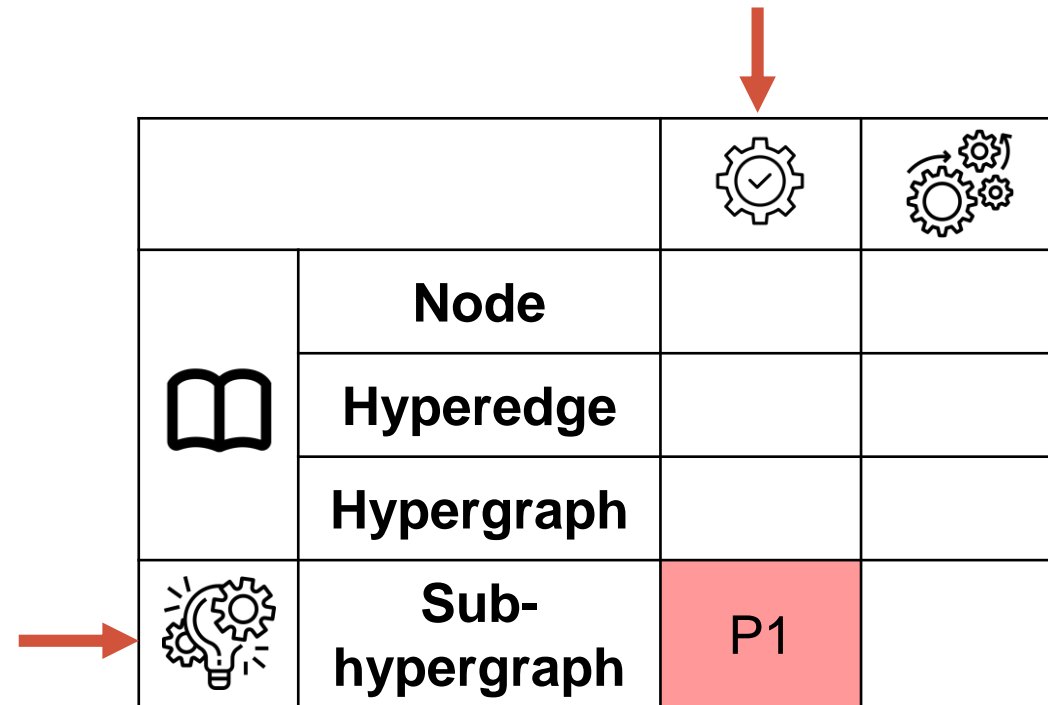
Comparison across Domains (cont.)





- Distributions of **higher-order motifs** are similar within domains and different across domains.



LKS20: One Advanced Static Pattern

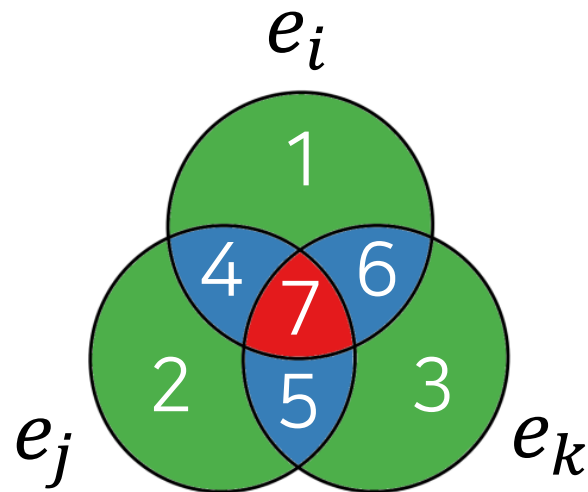
- **P1.** Hypergraph motifs (h-motifs)



			
	Node		
	Hyperedge		
	Hypergraph		
	Sub-hypergraph	P1	

Hypergraph Motifs: Definition

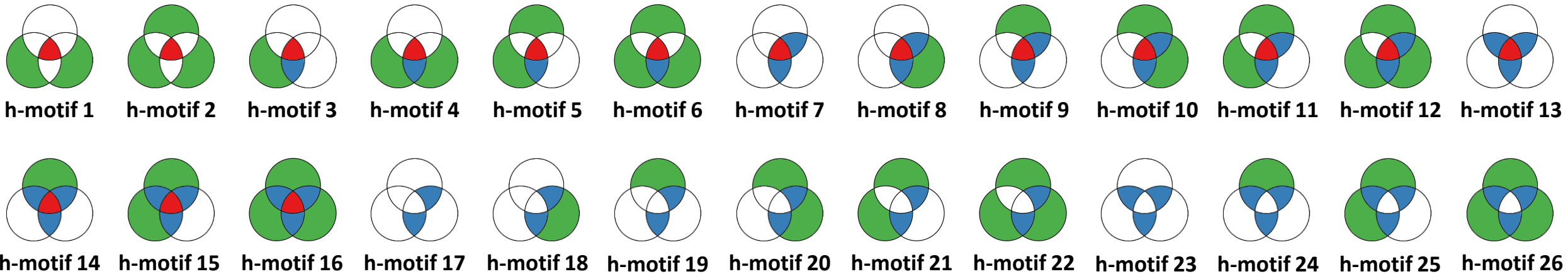
- **Hypergraph motifs (h-motifs)** describe connectivity patterns of three connected hyperedges.
- **H-motifs** describe the connectivity pattern of hyperedges e_i , e_j , and e_k by the emptiness of seven subsets (1) – (7).



- | | |
|---------------------------------------|----------------------------------|
| (1) $e_i \setminus e_j \setminus e_k$ | (4) $e_i \cap e_j \setminus e_k$ |
| (2) $e_j \setminus e_k \setminus e_i$ | (5) $e_j \cap e_k \setminus e_i$ |
| (3) $e_k \setminus e_i \setminus e_j$ | (6) $e_k \cap e_i \setminus e_j$ |
| | (7) $e_i \cap e_j \cap e_k$ |

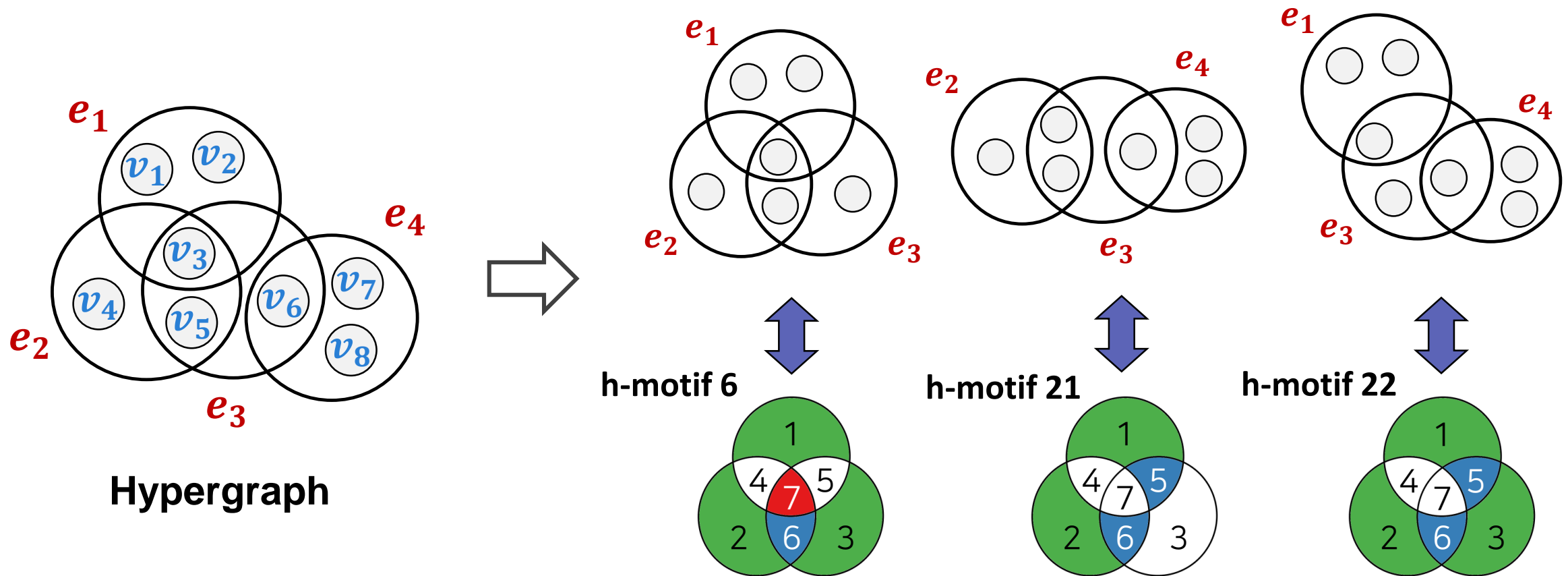
Hypergraph Motifs: Definition (cont.)

- While there can exist 2^7 h-motifs, **26 h-motifs** remain once we exclude:
 - symmetric ones
 - those cannot be obtained from distinct hyperedges
 - those cannot be obtained from connected hyperedges



Hypergraph Motifs: Example

- **Example:** A hypergraph with 8 nodes and 4 hyperedges

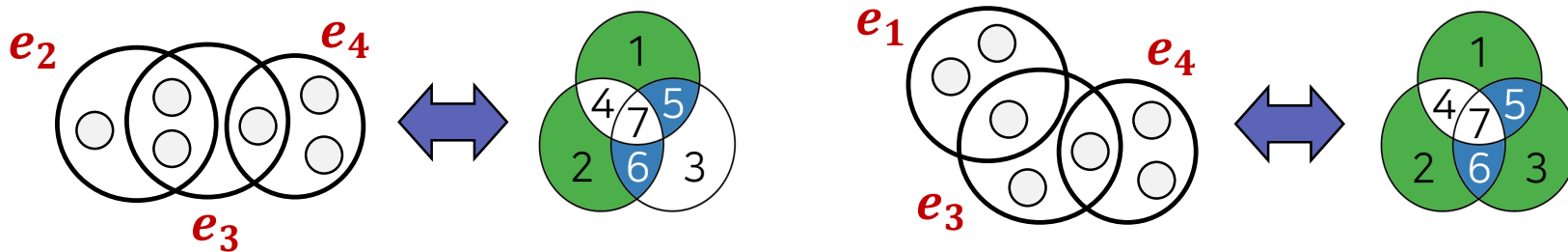


Hypergraph Motifs: Properties (cont.)

?

Question:Why are **non-pairwise relations** considered?**Answer:**

Non-pairwise relations play a key role in capturing the local structural patterns of real-world hypergraphs.

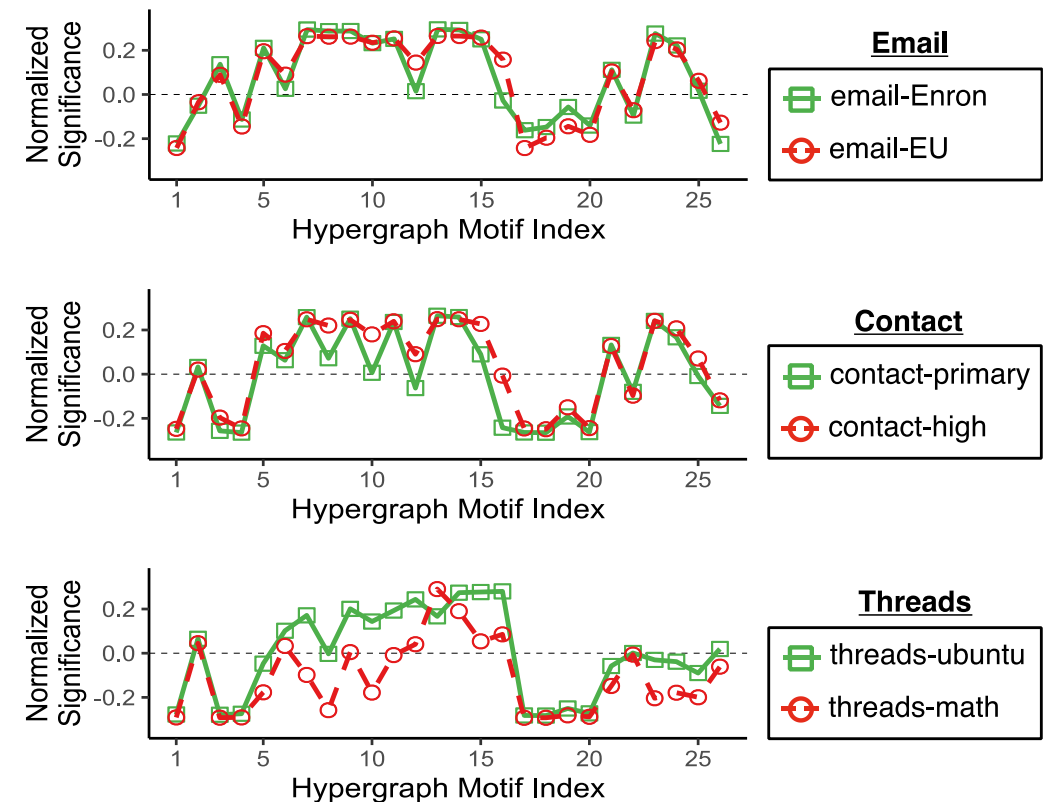
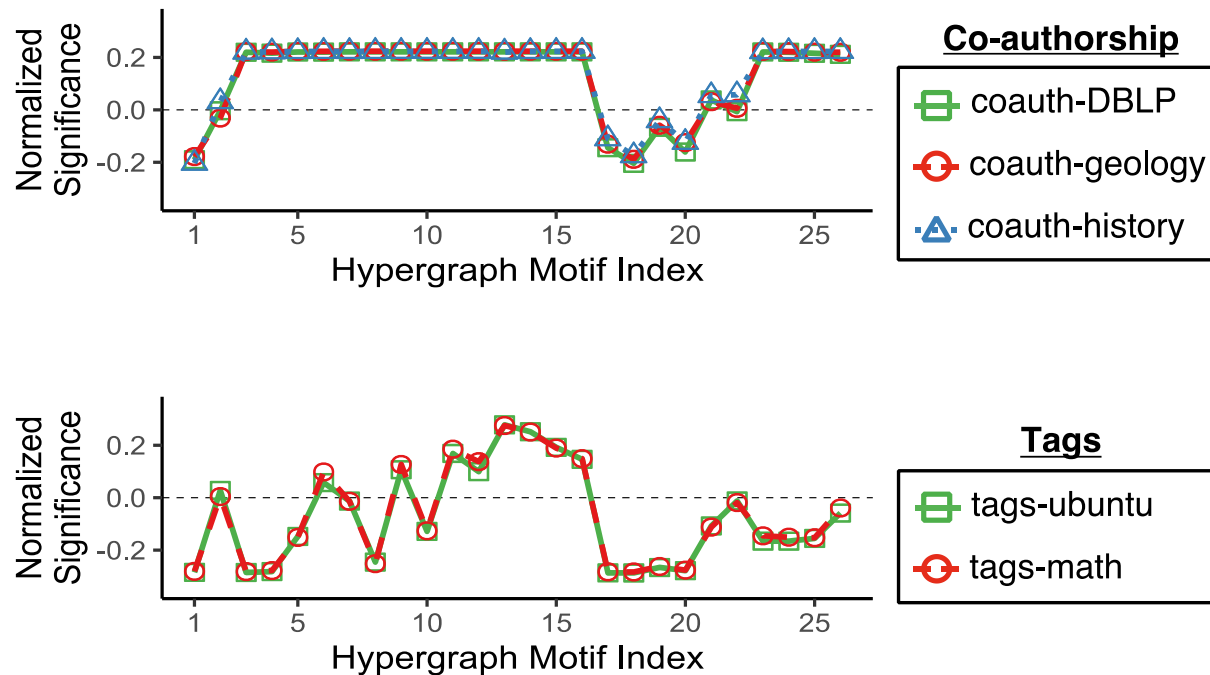


For example, $\{e_2, e_3, e_4\}$ and $\{e_1, e_3, e_4\}$ have same pairwise relations, while their connectivity patterns are distinguished by h-motifs.

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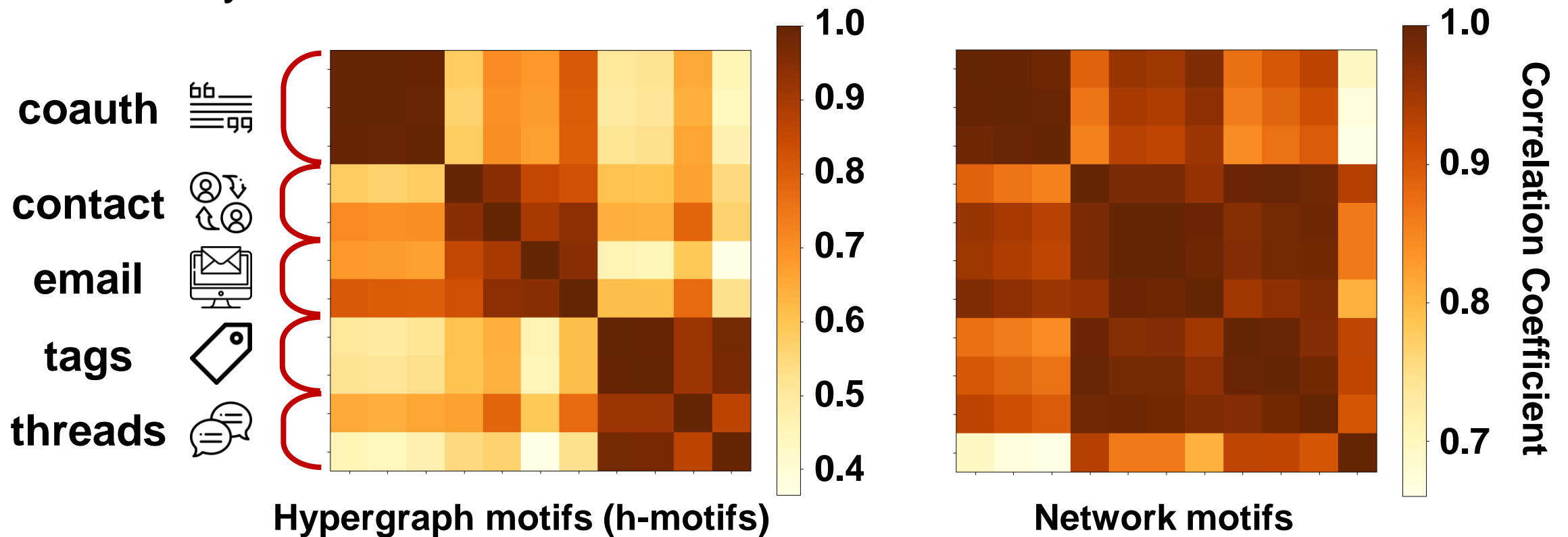
Comparison across Domains

- CPs are **similar within domains** but **different across domains**.



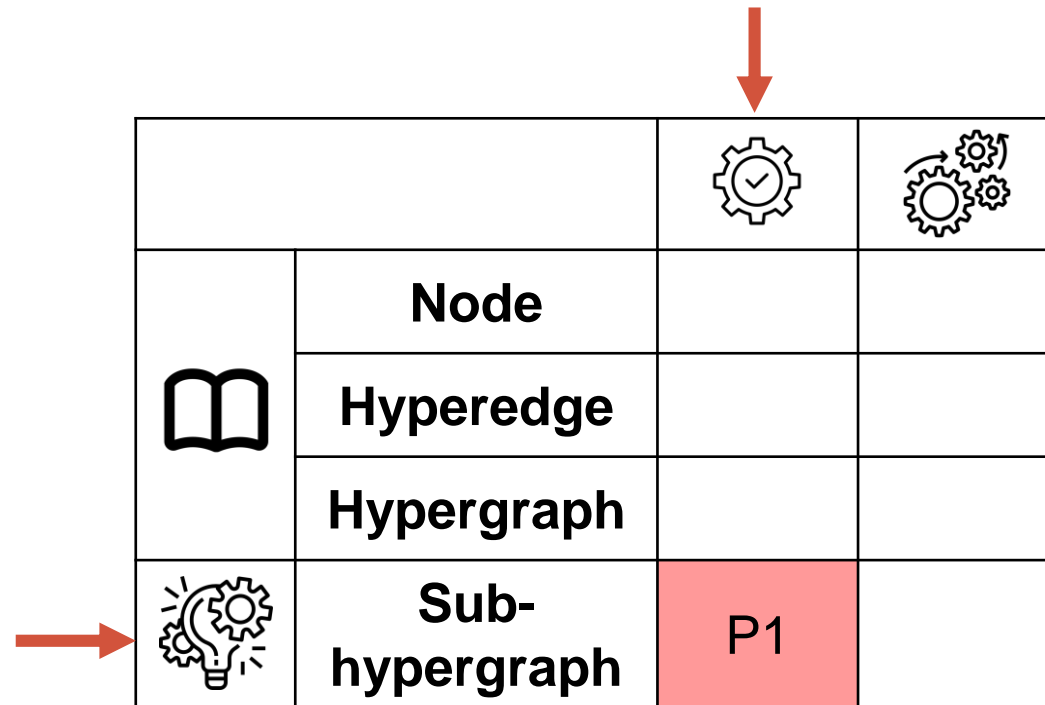
Comparison across Domains (cont.)





- **CPs based on h-motifs** capture local structural patterns more accurately than **CPs based on network motifs**.



LCS21: One Advanced Static Pattern

- **P1.** Density & overlapness of ego-network

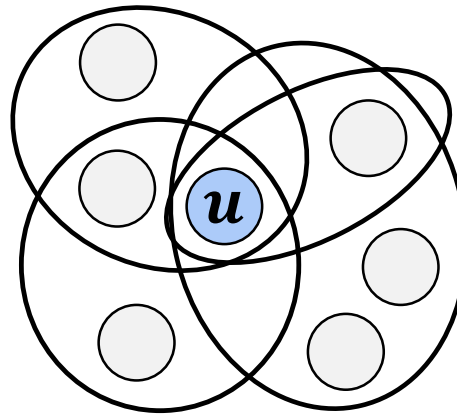


			
	Node		
	Hyperedge		
	Hypergraph		
	Sub-hypergraph	P1	

Hypergraph Ego-network

- An **ego-network** \mathcal{E} of node u is the set of hyperedges that contains u .

$$\mathcal{E}(u) := \{e \in E : u \in e\}$$

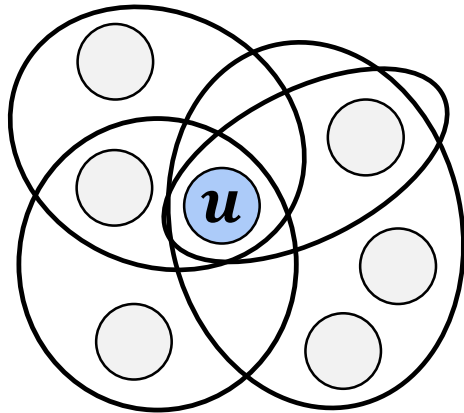


Density of Ego-networks

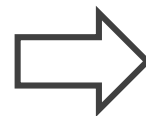
- **Density** measures how densely hyperedges overlap.

$$\rho(\mathcal{E}) := \frac{|\mathcal{E}|}{\left| \bigcup_{e \in \mathcal{E}} e \right|}$$

← # of hyperedges
← # of nodes



Hypergraph



Density of egonet $\mathcal{E}(u)$ is $\frac{4}{7}$.

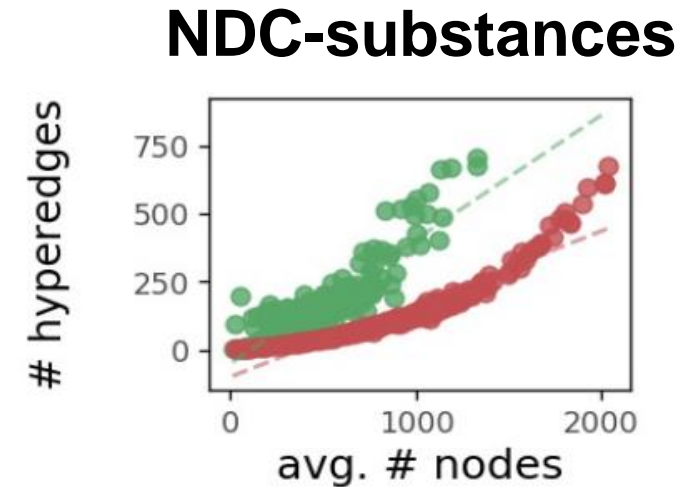
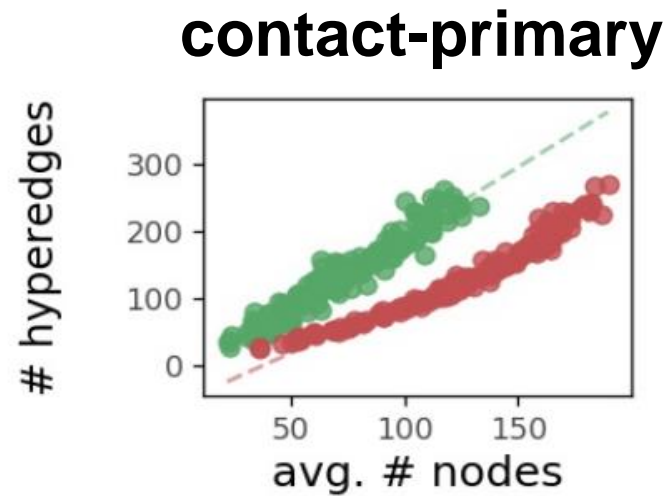
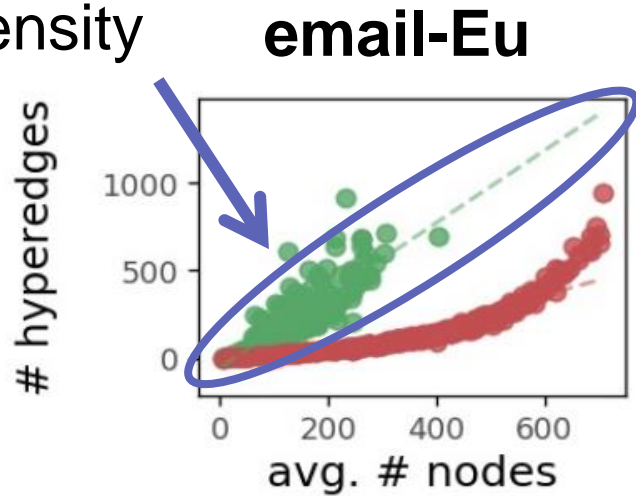
Example

Density of Ego-networks (cont.)

- Ego-networks in real-world hypergraphs tend to have **higher density** than those in randomized ones.

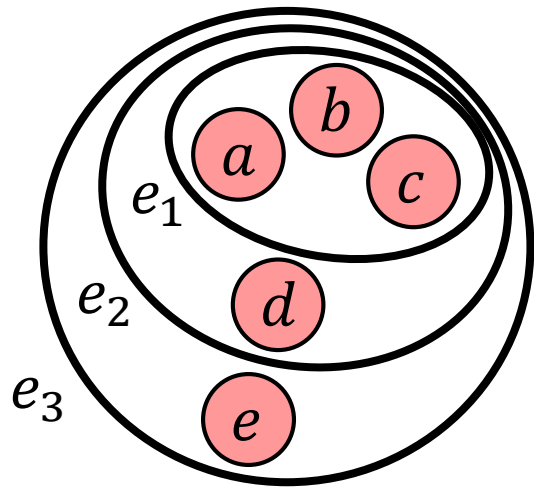
● Real-world hypergraph ● Randomized hypergraph

slope \approx average
egonet density

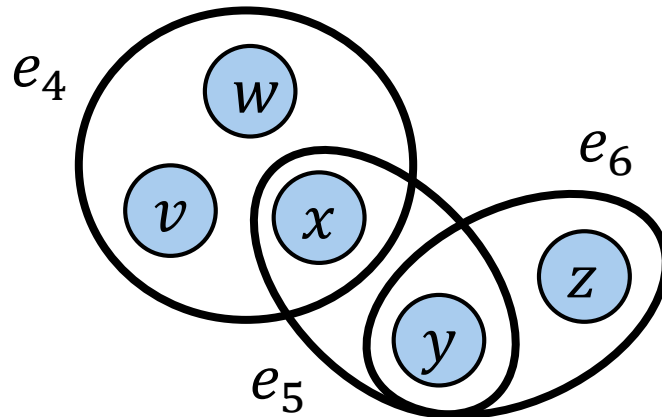


Density of Ego-networks (cont.)

- Does **density** fully capture the degree of overlaps of a set of hyperedges?



$$\mathcal{E}_1 = \{e_1, e_2, e_3\}$$



$$\mathcal{E}_2 = \{e_4, e_5, e_6\}$$

Our intuition

\mathcal{E}_1 is more overlapped than \mathcal{E}_2 .

Density

$$\rho(\mathcal{E}_1) = \rho(\mathcal{E}_2) = \frac{3}{5}$$

Degree of Hyperedge Overlaps

?

Question:

What is the principled measure for the degree of overlaps of a set of hyperedges?

Answer:

- We present **three axioms** that any reasonable measure of the hyperedge overlaps should satisfy.
- Then, we propose **overlapness**, a new measure that satisfies all the axioms.

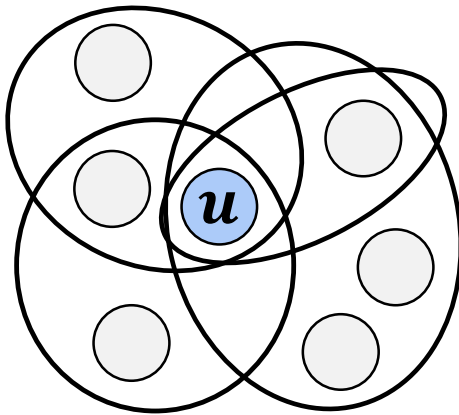
!

Overlapness of Ego-networks

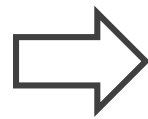
- **Overlapness** measures how densely hyperedges overlap.

$$o(\mathcal{E}) := \frac{\sum_{e \in \mathcal{E}} |e|}{|\bigcup_{e \in \mathcal{E}} e|}$$

← sum of the hyperedge sizes
← # of nodes



Hypergraph

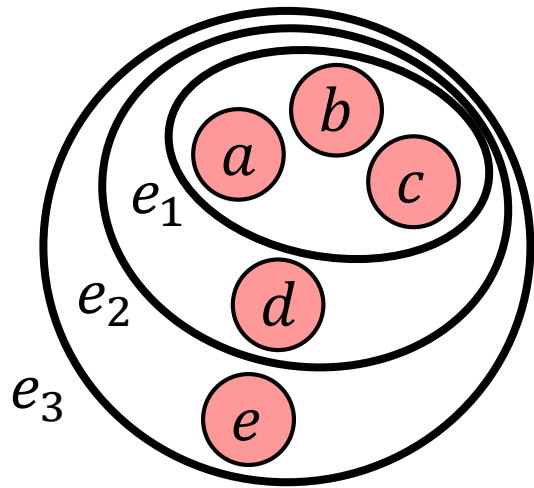


Overlapness of egonet $\mathcal{E}(u)$ is $\frac{12}{7}$.

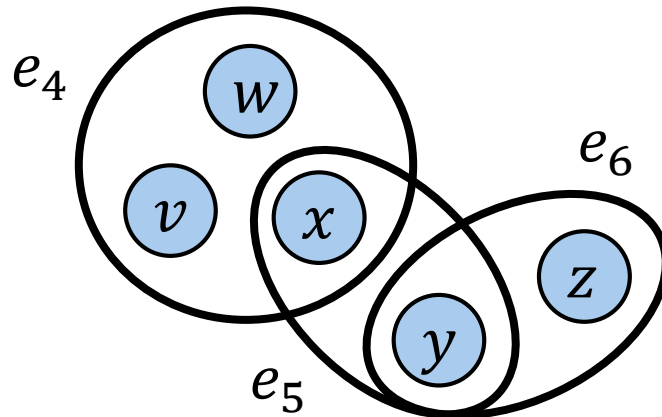
Example

Overlapness of Ego-networks (cont.)

- Does **overlapness** capture the degree of overlaps of a set of hyperedges?



$$\mathcal{E}_1 = \{e_1, e_2, e_3\}$$



$$\mathcal{E}_2 = \{e_4, e_5, e_6\}$$

Our intuition

\mathcal{E}_1 is more overlapped than \mathcal{E}_2 .

Density

$$\rho(\mathcal{E}_1) = \rho(\mathcal{E}_2) = \frac{3}{5}$$

Overlapness

$$o(\mathcal{E}_1) = \frac{12}{5} > o(\mathcal{E}_2) = \frac{7}{5}$$

Overlapness of Ego-networks (cont.)

- **Overlapness** satisfies all the axioms while others do not.

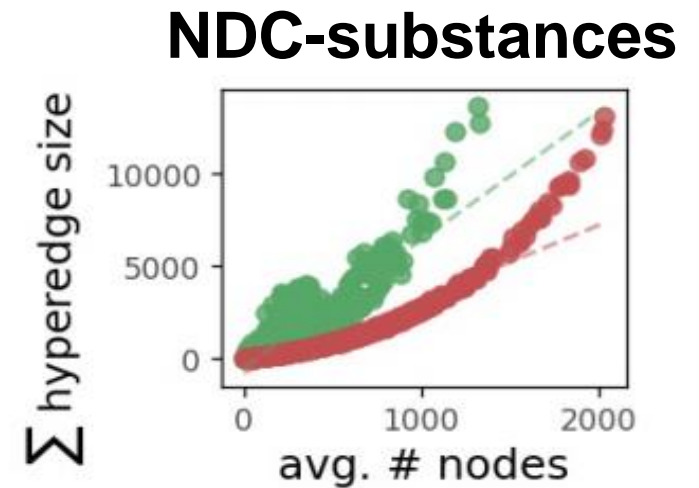
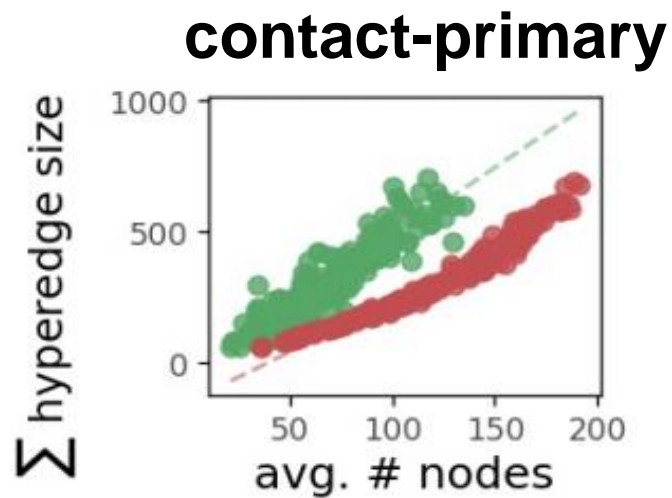
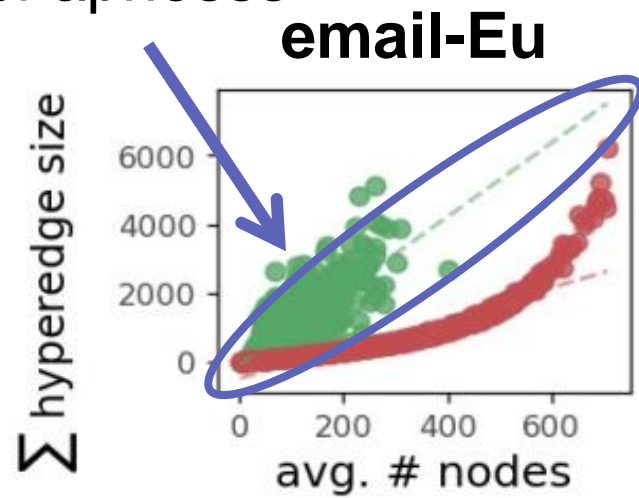
Metric	Axiom 1	Axiom 2	Axiom 3
Intersection	X	X	X
Union Inverse	X	✓	X
Jaccard Index	X	X	X
Overlap Coefficient	X	X	X
Density	✓	✓	X
Overlapness (Proposed)	✓	✓	✓

Overlapness of Ego-networks (cont.)

- Ego-networks in real-world hypergraphs tend to have **higher overlapness** than those in randomized ones.

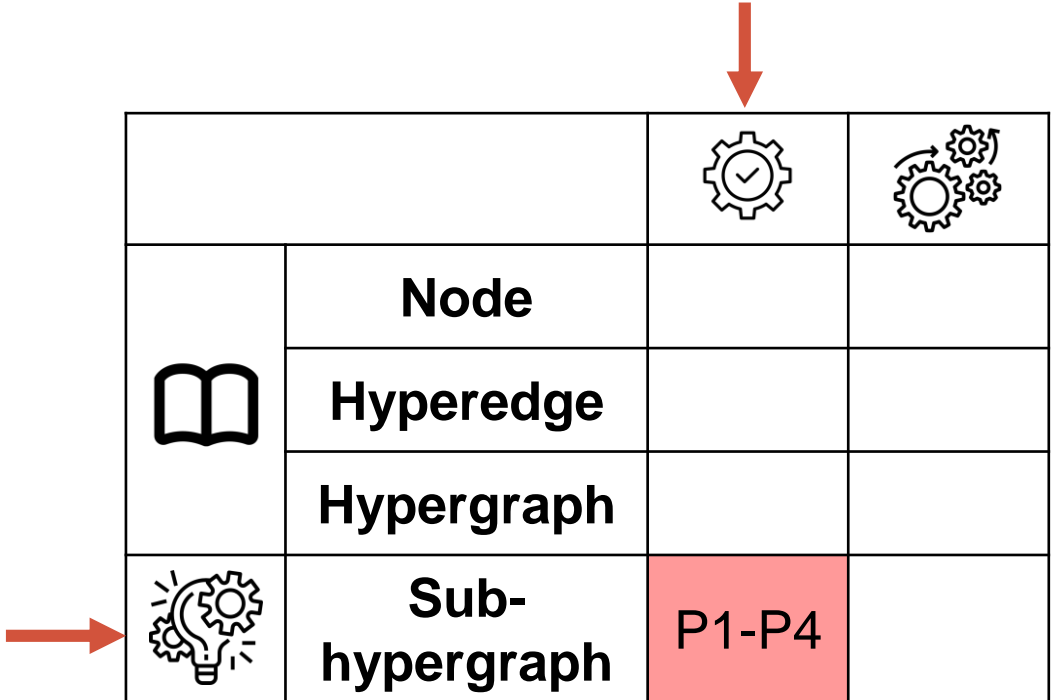
slope \approx average
egonet overlapnesss





● Real-world hypergraph ● Randomized hypergraph



KBCYS23: Five Advanced Static Patterns

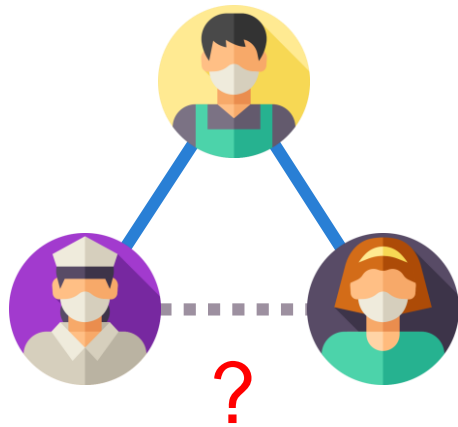
- **P1.** Transitivity of hypergraphs
- **P2.** Transitivity of hyperwedges
- **P3.** Transitivity of nodes
- **P4.** Transitivity of hyperedges



			
	Node		
	Hyperedge		
	Hypergraph		
	Sub-hypergraph	P1-P4	

Background

- **Transitivity** (a.k.a., **clustering coefficient**) measures the likelihood of two neighbors of a node in a graph being adjacent.
- It has been used in diverse fields, e.g., neuroscience and finance.



Transitivity of node u =

$$\frac{\text{\# of pairs of neighbors of } u \text{ that are connected}}{\text{\# of pairs of neighbors of } u}$$

Background

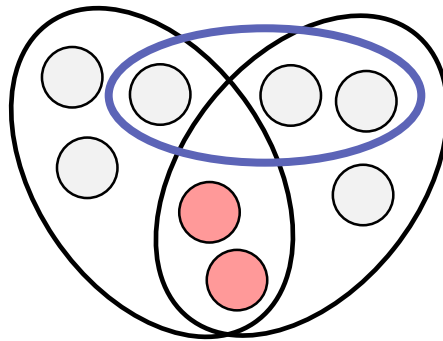
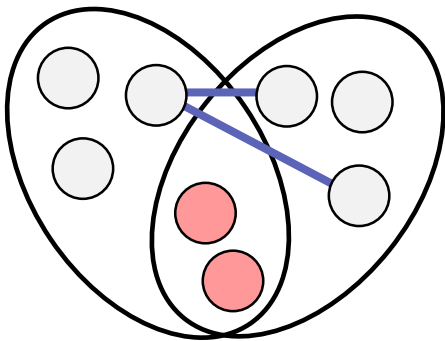
?

Question:

How can we define **transitivity** of group interactions?

Answer:

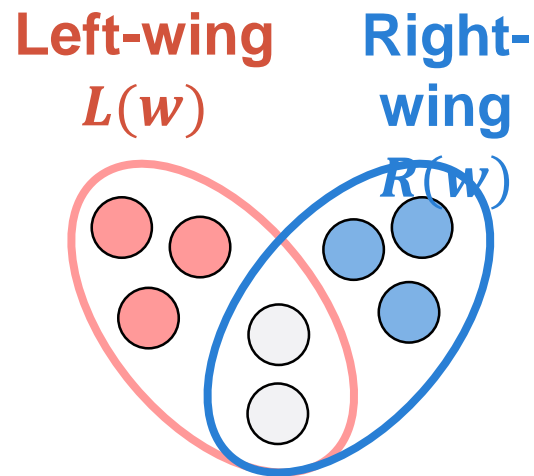
Higher-order interactions between the two groups of neighbors should be taken into account.



!

Hypergraph Transitivity: Definition

- **HyperTrans** is a principled hypergraph transitivity measure.
 - It quantifies the group interactions between left and right wings.



Hyperwedge w

Hyperedge score
↓

$$\mathcal{T}(w) = \sum_{\substack{v \in L(w) \\ v' \in R(w)}} \sum_{v' \in R(w)} \frac{\max_{e \in E} f(w, e) \cdot \mathbb{1}[v, v' \in e]}{|L(w)| \times |R(w)|}$$

Consider hyperedges that include each pair of nodes from $L(w)$ and $R(w)$

Hypergraph Transitivity: Definition (cont.)

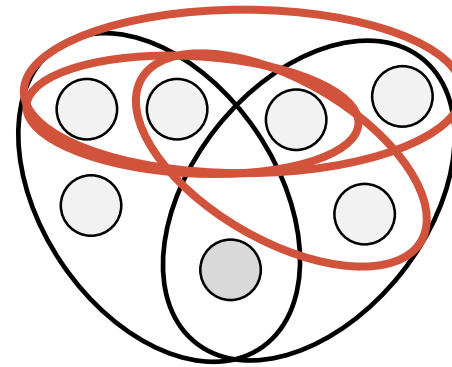
- **HyperTrans** satisfies all axioms that a proper hypergraph transitivity measure should satisfy.

Measure	Axioms						
	1	2	3	4	5	6	7
B1 (Jaccard index)	✗	✗	✗	✗	✓	✓	✓
B2 (Ratio of covered interactions)	✓	✓	✗	✗	✓	✓	✓
B3 (Klamt et al. [29])	✓	✗	✗	✗	✓	✓	✓
B4 (Torres et al. [47])	✓	✓	✗	✗	✓	✓	✓
B5 (Gallager et al. [20] A)	✗	✗	✗	✗	✓	✓	✓
B6 (Gallager et al. [20] B)	✗	✗	✗	✗	✓	✗	✓
B7 (HYPERTRANS-mean)	✓	✗	✓	✓	✓	✓	✓
B8 (HYPERTRANS-non- $P(w)$)	✓	✗	✓	✓	✓	✓	✓
B9 (HYPERTRANS-unnormalized)	✓	✓	✓	✓	✗	✓	✗
Proposed: HYPERTRANS	✓	✓	✓	✓	✓	✓	✓

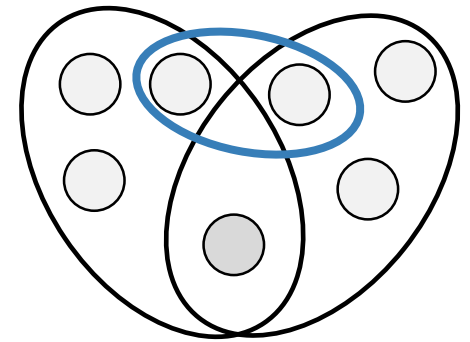
Transitivity of Hypergraphs

- Real-world hypergraphs are **more transitive** than randomized ones.
- Transitivity of a **hypergraph** is the average transitivity of hyperwedges.

Data	Real	HyperCL	Z-stat	P-value
email-enron	0.195	0.078	378.3	0.00**
email-eu	0.125	0.053	240.1	0.00**
ndc-classes	0.052	0.008	146.7	0.00**
ndc-substances	0.019	0.005	47.3	0.00**
contact-high	0.345	0.119	764.7	0.00**
contact-primary	0.336	0.223	380.7	0.00**
coauth-dblp	0.007	0.000*	23.2	0.00**
coauth-geology	0.005	0.000*	16.6	0.00**
coauth-history	0.002	0.000*	6.6	0.00**
qna-ubuntu	0.005	0.014	32.0	0.00**
qna-server	0.005	0.017	38.3	0.00**
qna-math	0.025	0.040	46.6	0.00**



Real-world
Hypergraph



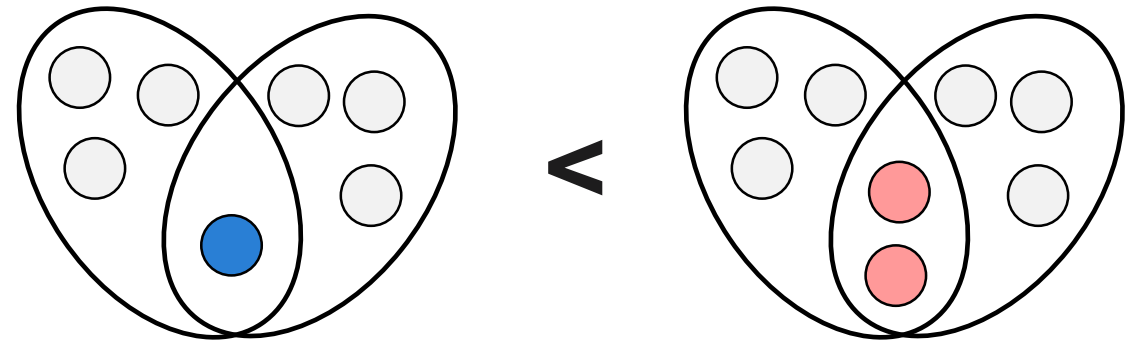
Randomized
Hypergraph

Transitivity of Hyperwedges

- The **larger** the body-group size of hyperwedges, the more likely they are to exhibit **high** transitivity.

Data	Real	HyperCL
email-enron	0.09	-0.09
email-eu	0.12	-0.14
ndc-classes	0.32	-0.10
ndc-substances	0.14	-0.10
contact-high	0.13	0.00*
contact-primary	0.13	0.00*
coauth-dblp	0.12	0.00*
coauth-geology	0.14	0.00*
coauth-history	0.12	0.05
qna-ubuntu	0.04	0.00*
qna-server	0.04	0.00*
qna-math	0.04	0.01

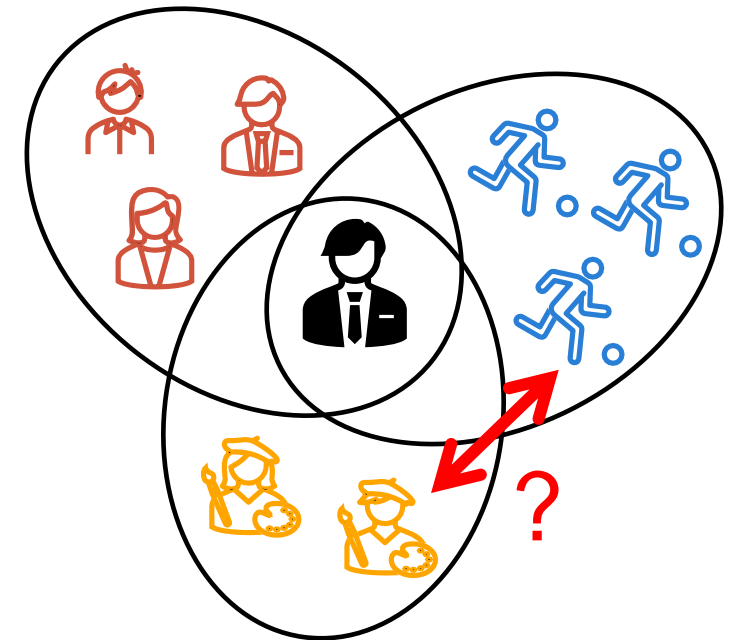
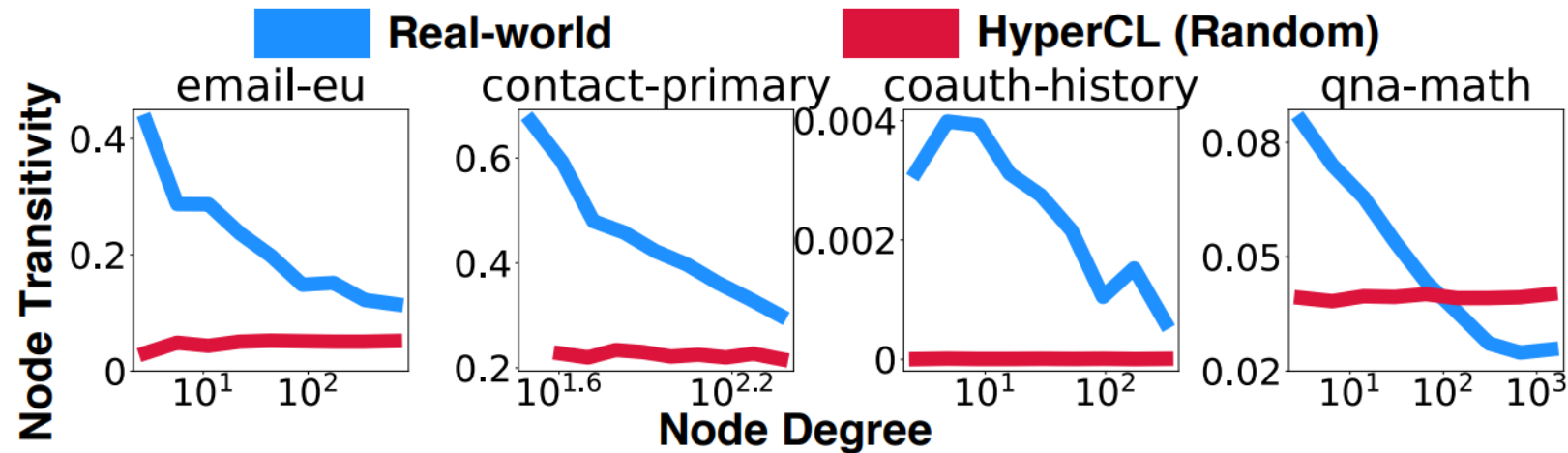
Correlations between
body-group size and
transitivity



More Transitive

Transitivity of Nodes

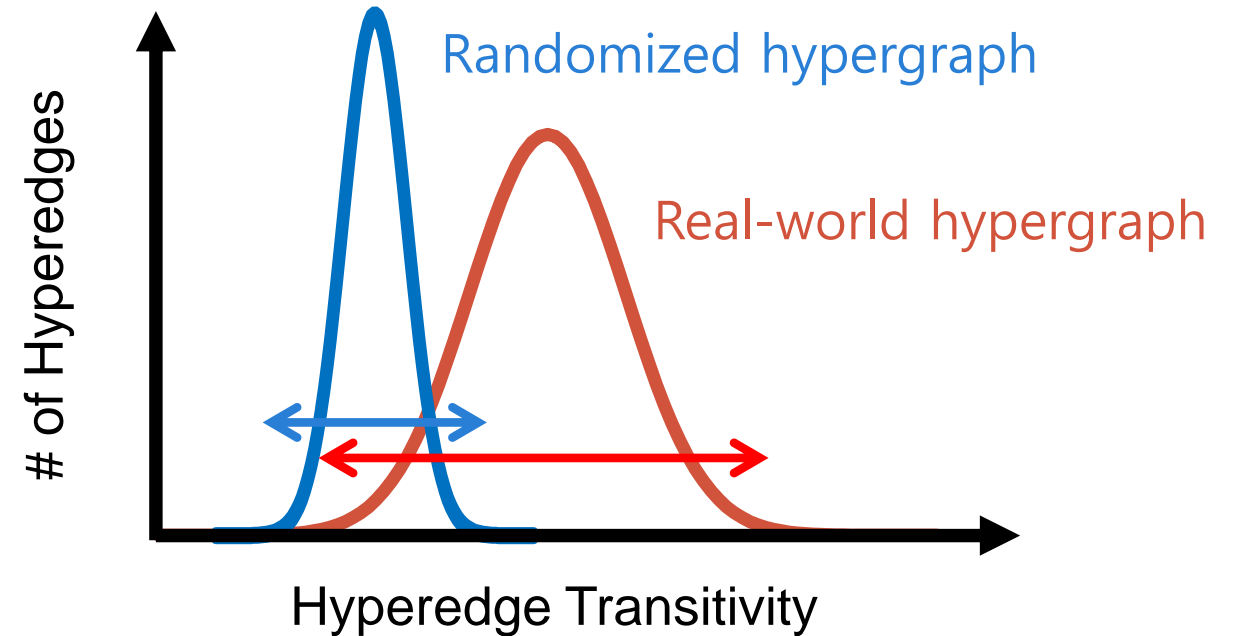
- **High-degree** nodes are likely to have **low** transitivity.



Transitivity of Hyperedges

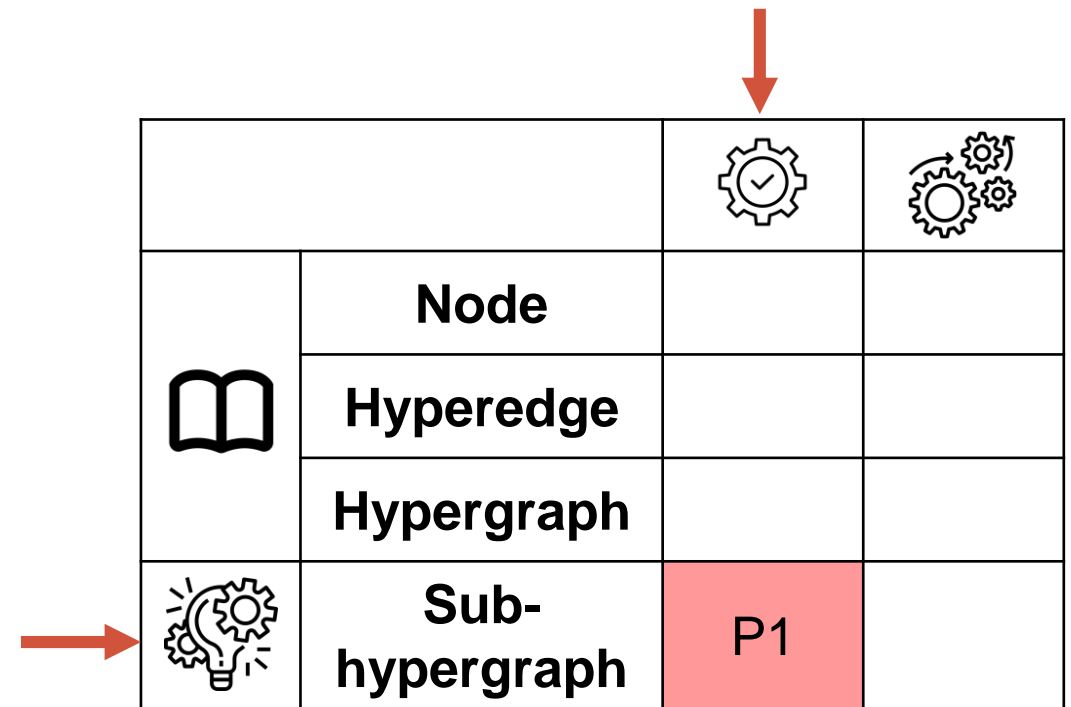
- Hyperedges in real-world hypergraphs have **wider ranges of transitivity** compared to those in randomized hypergraphs.

Data	Real	HyperCL
email-enron	0.725	0.279
email-eu	0.809	0.248
ndc-classes	0.600	0.075
ndc-substances	1.0	0.032
contact-high	0.794	0.316
contact-primary	0.693	0.395
coauth-dblp	1.0	0.105
coauth-geology	1.0	0.069
coauth-history	1.0	0.333
qna-ubuntu	0.667	0.5
qna-server	0.667	0.333
qna-math	0.667	1.00



LL23: One Advanced Static Pattern

- **P1.** Degree of hyperedge encapsulation

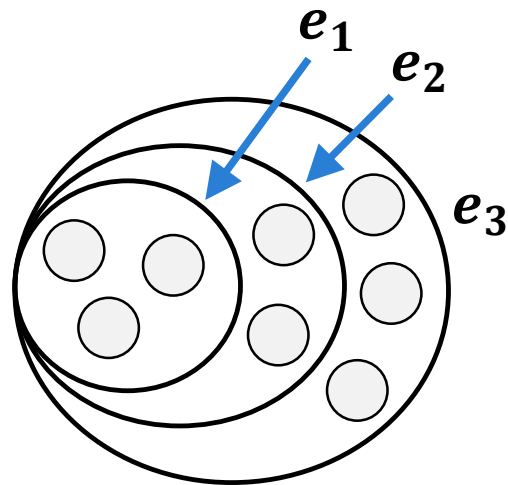


The diagram shows a table with four columns and four rows. The first column contains icons: an empty cell, an open book, an empty cell, and a lightbulb with gears. The second column contains the labels 'Node', 'Hyperedge', 'Hypergraph', and 'Sub-hypergraph'. The third column contains a gear with a checkmark, an empty cell, an empty cell, and a red cell labeled 'P1'. The fourth column contains three gears, an empty cell, an empty cell, and an empty cell. A red arrow points down to the top of the third column, and another red arrow points right to the 'Sub-hypergraph' row.

	Node		
	Hyperedge		
	Hypergraph		
	Sub-hypergraph	P1	

Encapsulation of Hyperedges

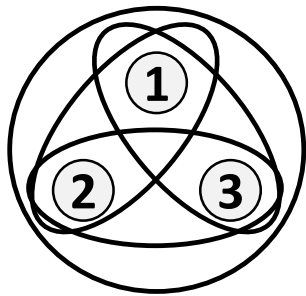
- Hyperedges can contain smaller hyperedges.
- However, they do not contain all possible sub-hyperedges.



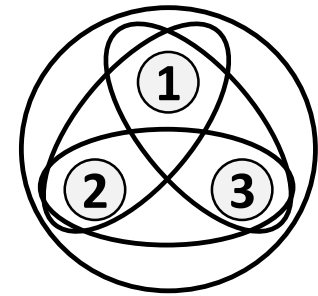
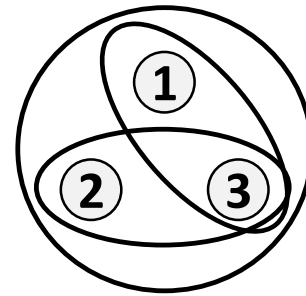
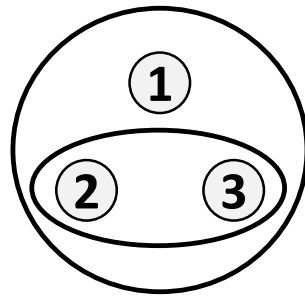
$$e_1 \subset e_2 \subset e_3$$

Difference from Simplicial Complexes

- A **simplicial complex** includes all subsets of the complex.
- A **hyperedge** can include various subsets in different ways.



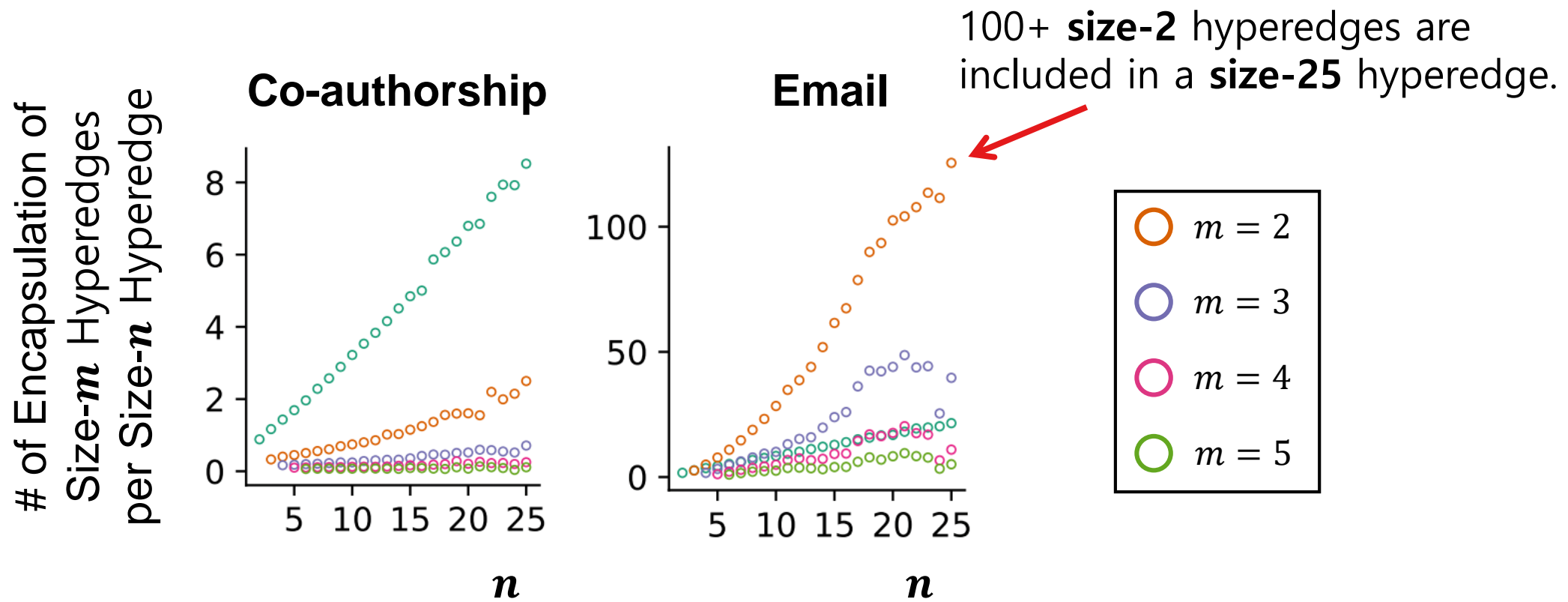
Simplicial Complex



Hyperedges

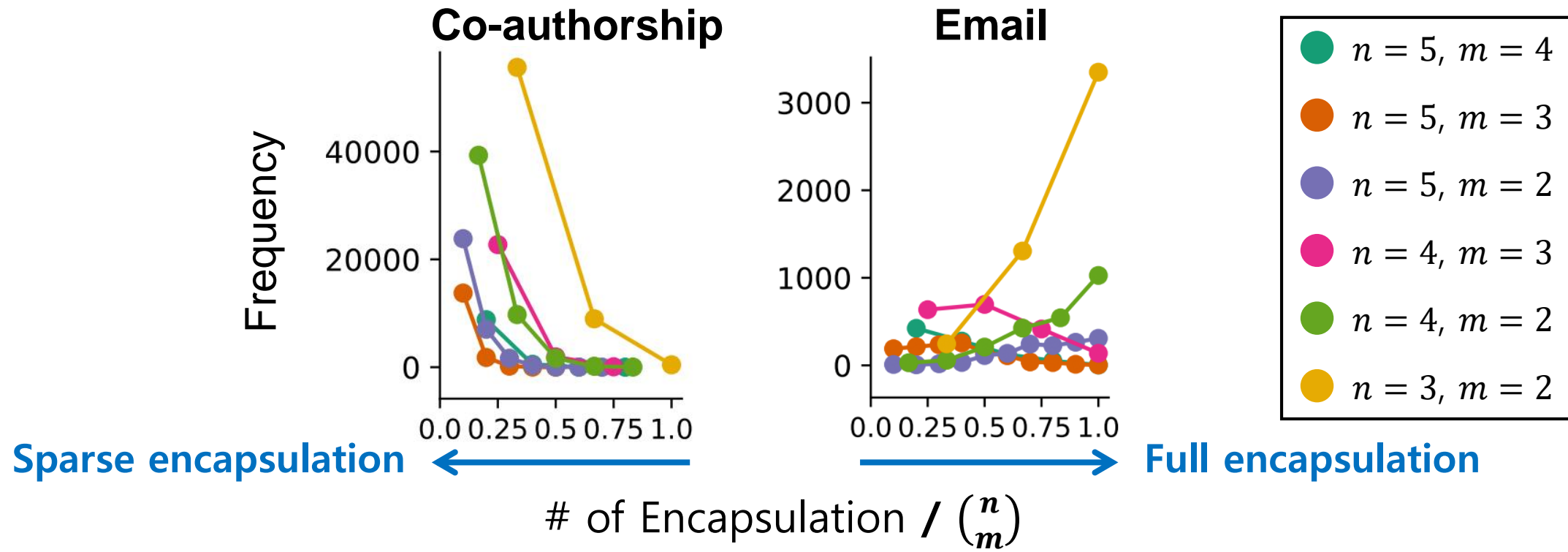
Degree of Encapsulation

- Larger hyperedges encapsulate smaller hyperedges.



Degree of Encapsulation (cont.)

- Hyperedges exhibit different encapsulation patterns across domains.



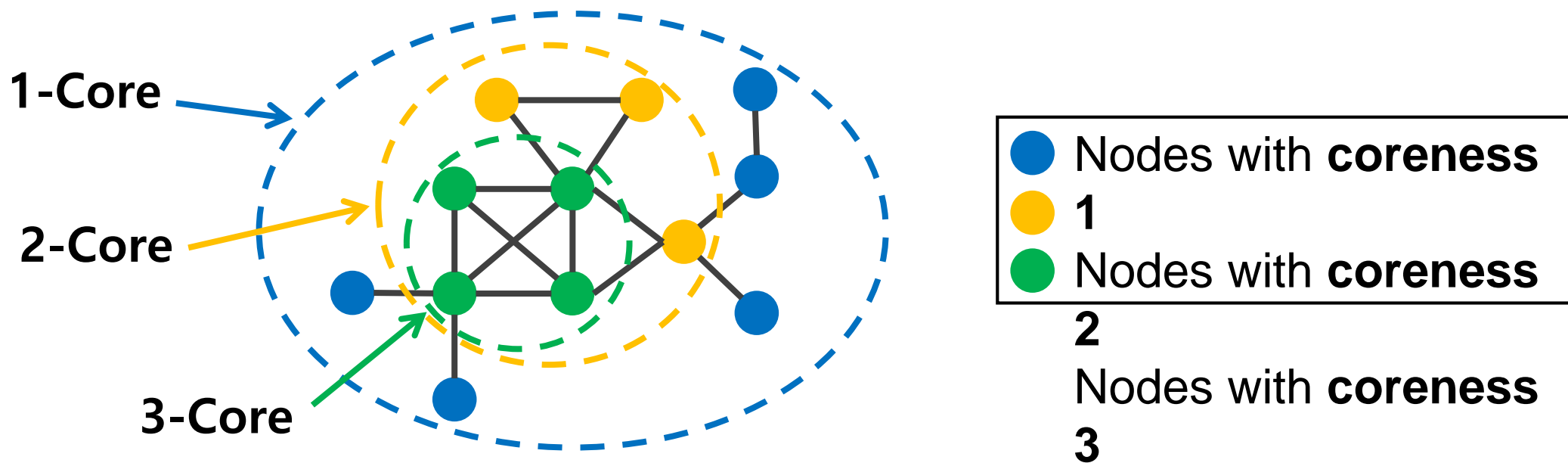
BLS23: Three Advanced Static Patterns

- **P1.** Hypercore sizes of hypergraphs
- **P2.** Distributions of hypercoreness
- **P3.** Heterogeneity of hypercoreness

	Node		
	Hyperedge		
	Hypergraph		
	Sub-hypergraph	P1 – P3	

Background

- A **k -core** is a maximal subgraph of nodes with degree at least k .
- It is useful in community detection, anomaly detection, etc.



Hypercores

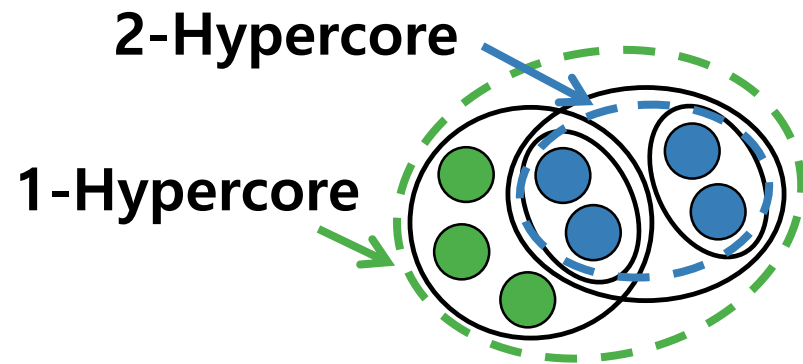
?

Question:

How can we define ***k*-cores** in hypergraphs?

Answer:

We can easily generalize them to hypergraphs:



!

Hypercores (cont.)

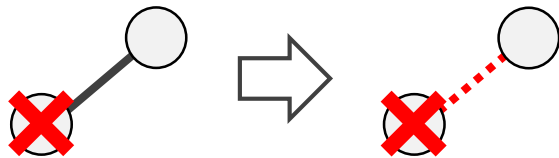
?

Question:

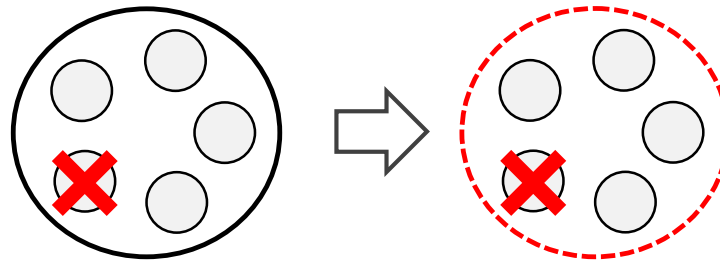
How can we define ***k*-cores** in hypergraphs?

Answer (cont.):

Consider the **fragility** of hyperedges.



Removing a single node
breaks all of its edges.



Does a single node break
the entire group interaction?

!

Hypercores (cont.)

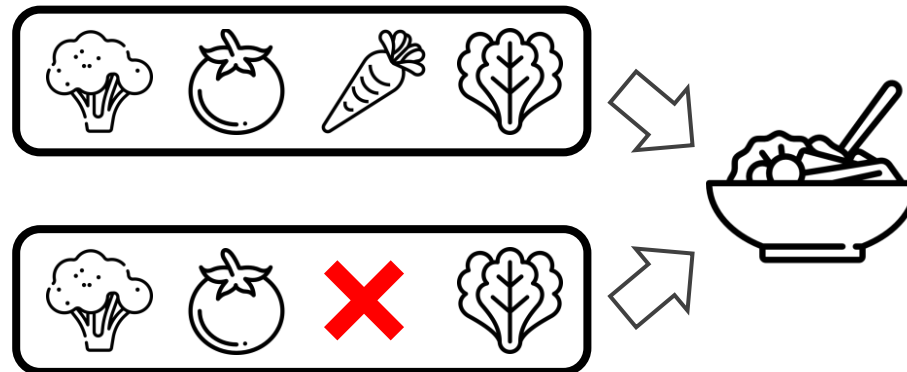
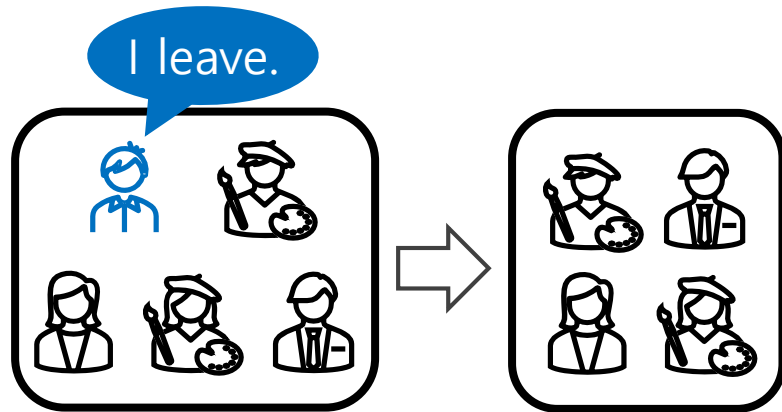
?

Question:

How can we define ***k*-cores** in hypergraphs?

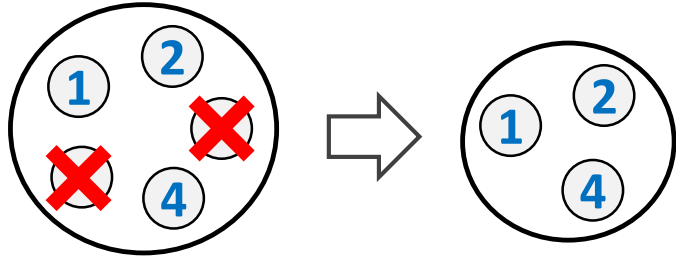
Answer (cont.):

In many cases, group interactions are **non-fragile**.

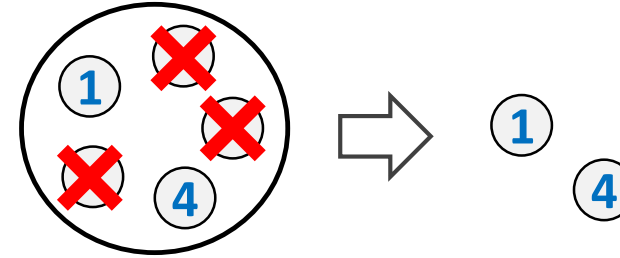


Non-Fragile Hyperedges

- **Non-fragile hyperedges** break if at least t fraction of the nodes remain.
 - The larger the value of t is, the more fragile the hyperedges are.
- **Example:** $t = 0.5$



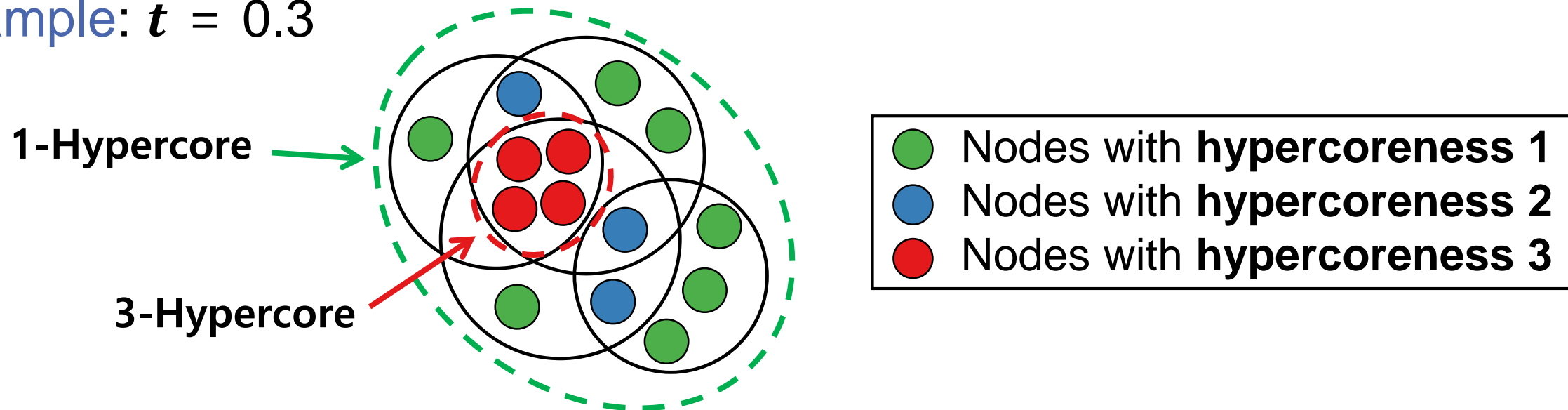
60% of the nodes remain
Degrees of nodes 1, 2, 4
are **unchanged**.



40% of the nodes remain
Degrees of nodes 1 and 4
are **decreased by 1**.

Hypercores for Non-Fragile Hyperedges

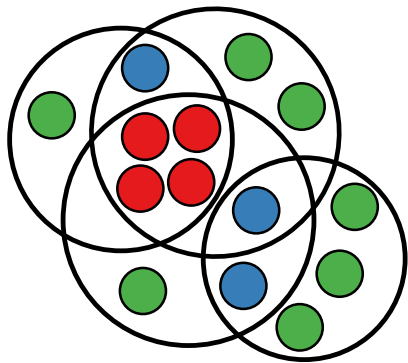
- (k, t) -hypercore is the maximal sub-hypergraph of:
 - Nodes with degree at least k
 - Hyperedges with at least t proportion of its nodes remaining
- Example: $t = 0.3$



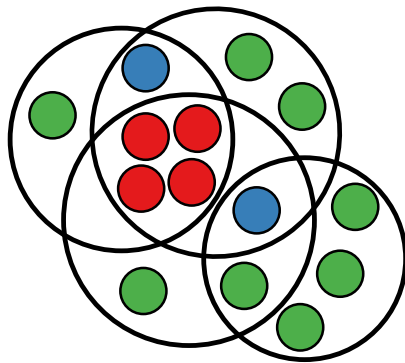
Hypercores for Non-Fragile Hyperedges

- Different t values give us different insights into cohesive structures.

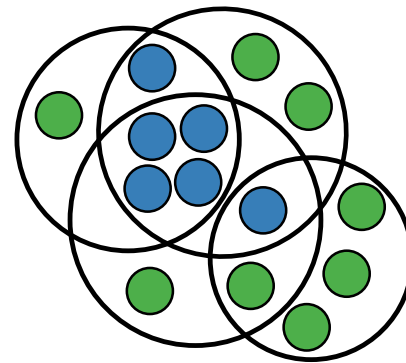
● hypercoreness 1 ● hypercoreness 2 ● hypercoreness 3



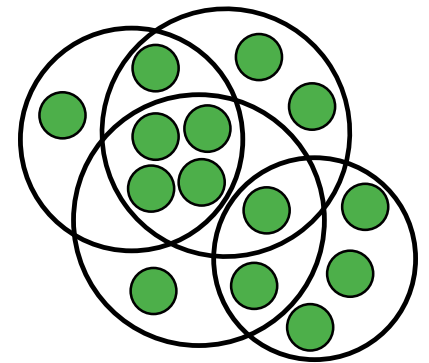
$$t \leq \frac{2}{5}$$



$$\frac{2}{5} < t \leq \frac{4}{7}$$



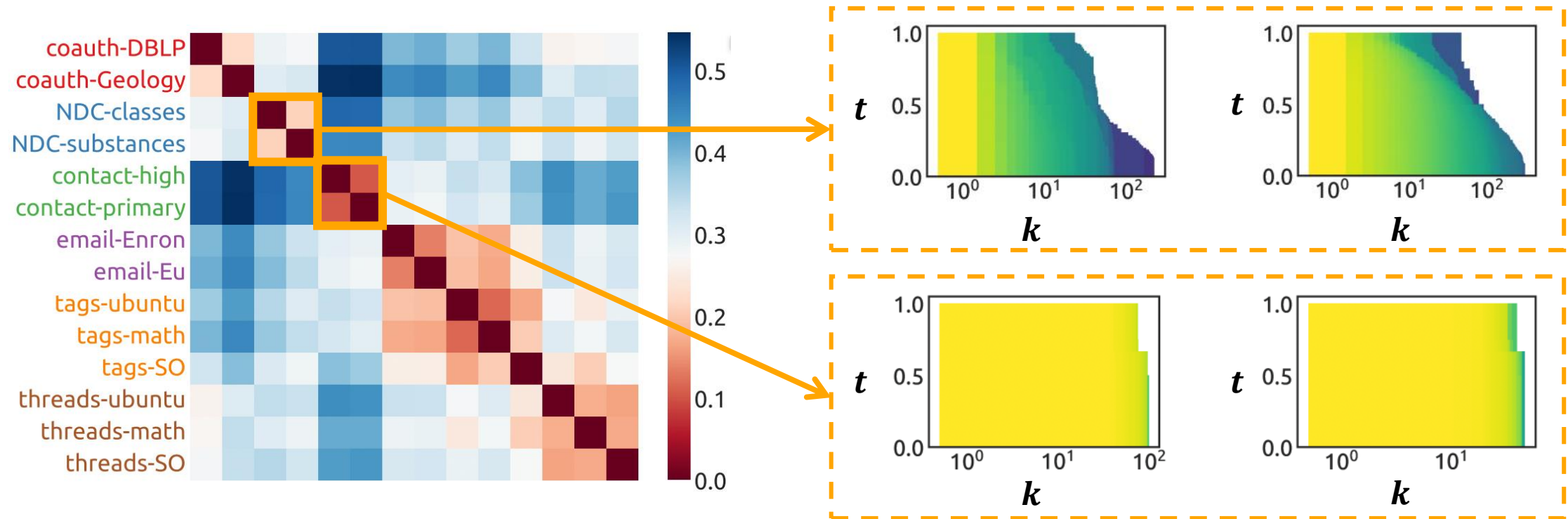
$$\frac{4}{7} < t \leq \frac{5}{7}$$



$$t > \frac{5}{7}$$

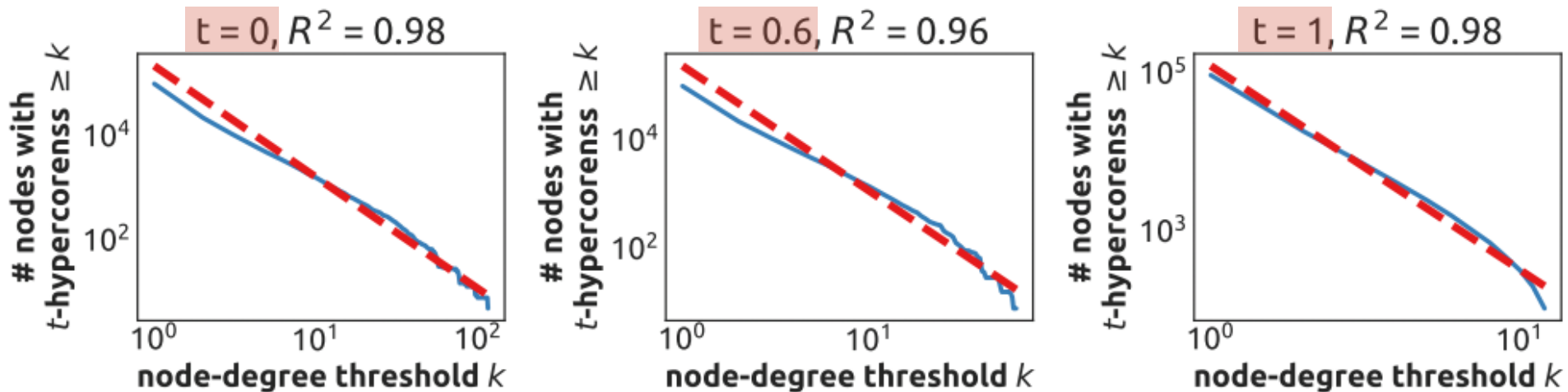
Hypercore Sizes of Hypergraphs

- Hypergraphs from the same domain tend to have similar **hypercore size distribution**, while they vary across domains.



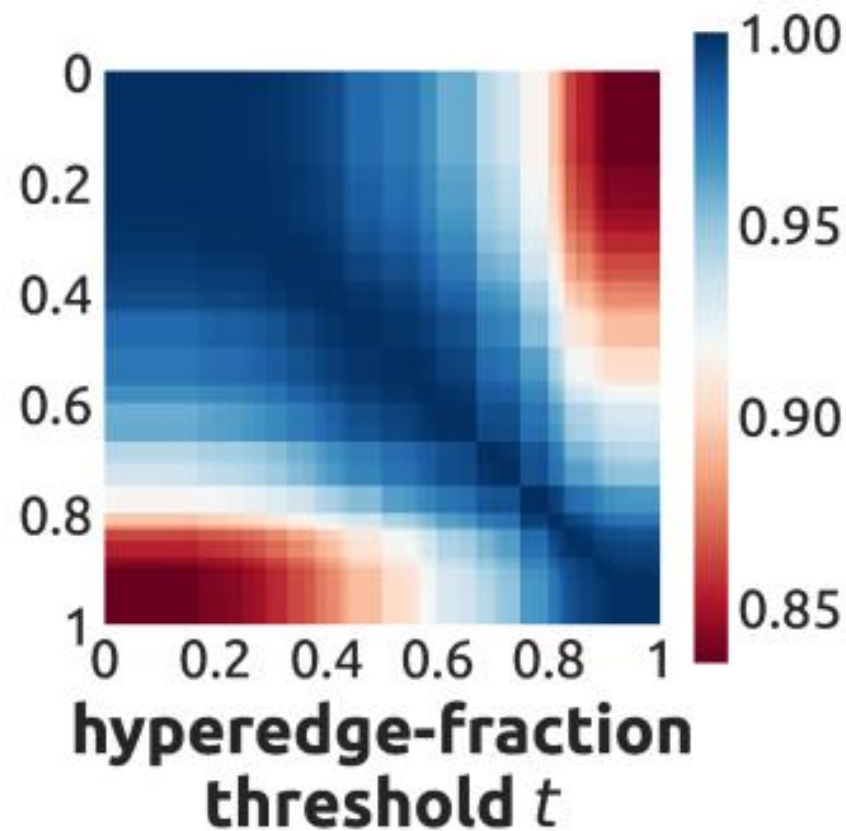
Distributions of Hypercoreness

- **t -hypercoreness** of nodes in real-world hypergraphs follows heavy-tailed distributions regardless of t .



Heterogeneity of Hypercoreness

- t -hypercoreness of nodes gives distinct information depending on t .

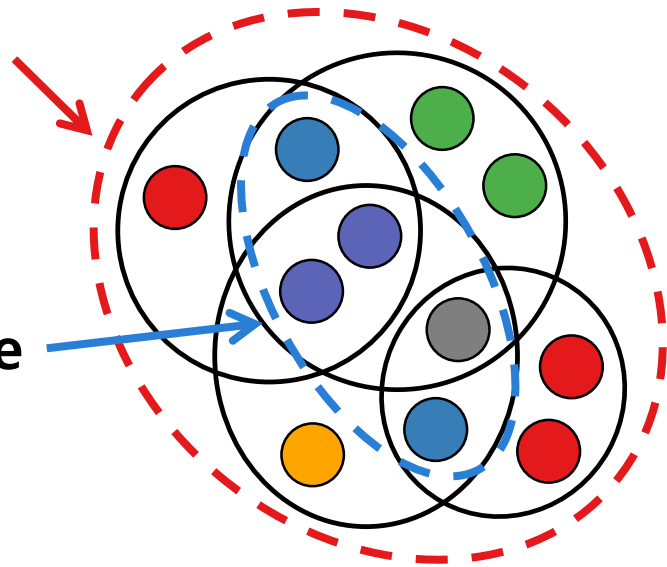


Other Definition of Hypercores

- **Neighborhood-based hypercore** is the maximal sub-hypergraph of every node having at least a certain number of neighbors.

3-Hypercore

6-Hypercore



- Nodes with **hypercoreness 3**
- Nodes with **hypercoreness 4**
- Nodes with **hypercoreness 5**
- Nodes with **hypercoreness 6**
- Nodes with **hypercoreness 7**
- Nodes with **hypercoreness 8**
- Nodes with **hypercoreness 9**

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3. [DYHS20] Do, Manh Tuan, et al. “Structural Patterns and Generative Models of Real-world Hypergraphs.” KDD 2020.
4. [KBCYS23] Kim, Sunwoo, Fanchen Bu, Minyoung Choe, Jaemin Yoo, and Kijung Shin. “How Transitive Are Real-World Group Interactions? Measurement and Reproduction.” KDD 2023.
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References (cont.)

6. [LMMB20] Lotito, Quintino Francesco, et al. “Higher-order Motif Analysis in Hypergraphs.” *Communication Physics* 5(1):1–8, 2022
7. [LKS20] Lee, Geon, Jihoon Ko, and Kijung Shin. “Hypergraph Motifs: Concepts, Algorithms, and Discoveries.” *PVLDB* 13(12):2256-2269, 2020.
8. [LL23] LaRock, Timothy, and Renaud Lambiotte. “Encapsulation Structure and Dynamics in Hypergraphs.” *arXiv* (2023).
9. [BLS23] Bu, Fanchen, Geon Lee, and Kijung Shin. “Hypercore Decomposition for Non-Fragile Hyperedges: Concepts, Algorithms, Observations, and Applications.” *Data Mining and Knowledge Discovery* (2023).
10. [AKRG23] Arafat, Naheed, et al. “Neighborhood-Based Hypergraph Core Decomposition.” *VLDB* 2023.