



# Mining of Real-world Hypergraphs: Concepts, Patterns, and Generators Part 0. Introduction



Geon Lee



Jaemin Yoo



Kijung Shin

### **Group Interactions are Everywhere**

#### E.g., 1: Collaborations of researchers

**Hypergraph Motifs: Concepts, Algorithms, and Discoveries** 

Geon Lee KAIST AI geonlee0325@kaist.ac.kr Jihoon Ko KAIST AI jihoonko@kaist.ac.kr Kijung Shin KAIST AI & EE kijungs@kaist.ac.kr

On the Persistence of Higher-Order Interactions in Real-World Hypergraphs

Hyunjin Choo\*

Kijung Shin<sup>†</sup>

#### MiDaS: Representative Sampling from Real-world Hypergraphs

Minyoung Choe KAIST minyoung.choe@kaist.ac.kr

> Woonsung Baek KAIST wbaek@kaist.ac.kr

Jaemin Yoo Seoul National University jaeminyoo@snu.ac.kr

U Kang Seoul National University ukang@snu.ac.kr Geon Lee KAIST geonlee0325@kaist.ac.kr

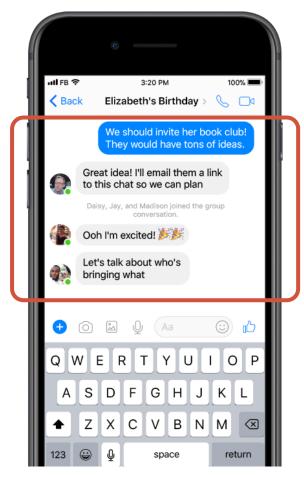
Kijung Shin\* KAIST kijungs@kaist.ac.kr



## **Group Interactions are Everywhere (cont.)**

E.g., 2: Group chats on a messenger



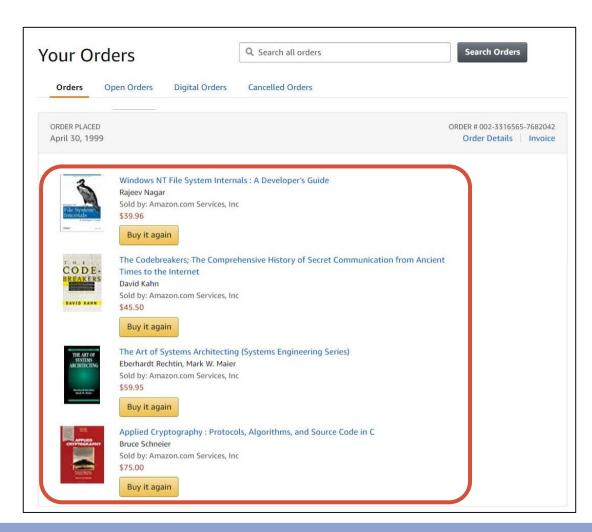




## Group Interactions are Everywhere (cont.)

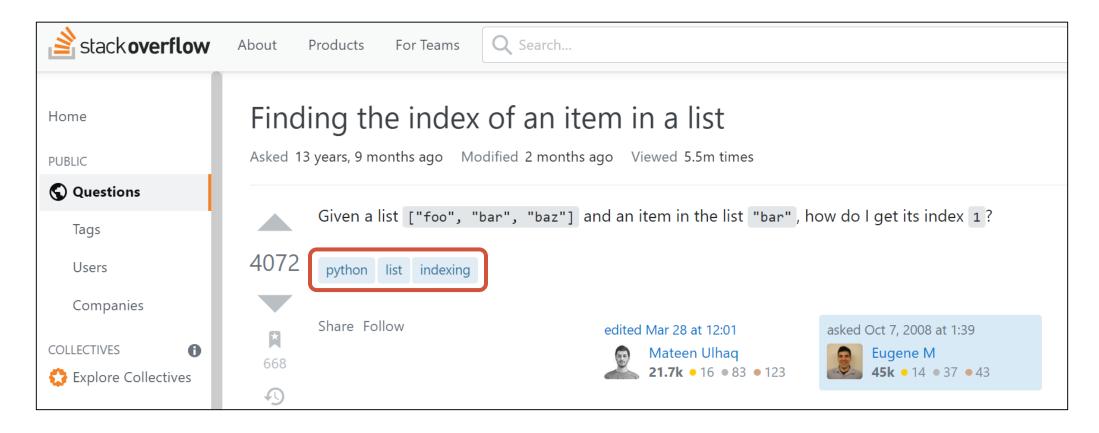
E.g., 3: Co-purchases of items





## Group Interactions are Everywhere (cont.)

#### E.g., 4: Tags in online Q&A sites



#### **Hypergraphs Model Group Interactions**

- Hypergraphs model group interactions among individuals or objects.
- Each hyperedge is a subset of any number of nodes.
- Each hyperedge indicates a group interaction among its members.

# Authors (Nodes)

Jure Leskovec (L) Austin Benson (B)

Jon Kleinberg (K) David Gleich (G)

Hao Yin (Y) Timos Sellis (S)

Christos Faloutsos (F) Nick Roussopoulos (R)

Daniel Huttenlocher (H)

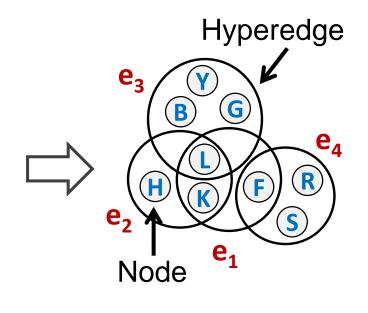
# Publications (Hyperedges)

**e**<sub>1</sub>: (L, K, F) KDD'05

e<sub>2</sub>: (L, H, K) WWW'10

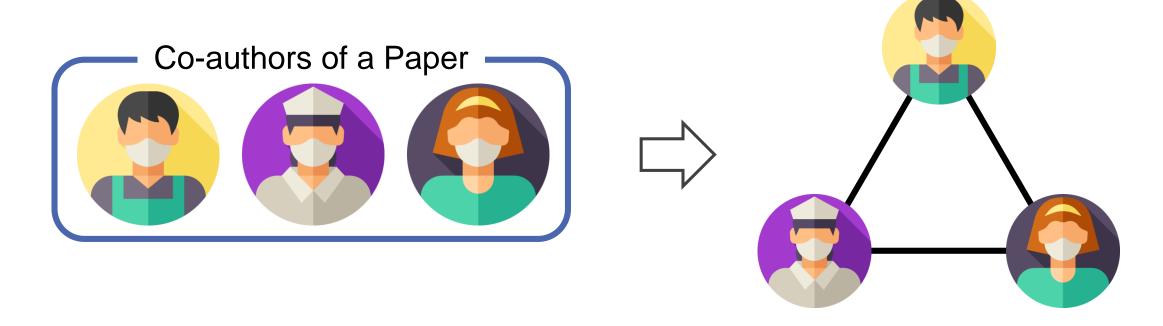
**e**<sub>3</sub>: (Y, B, G, L) KDD'17

**e**<sub>4</sub>: (S, R, F) VLDB'87



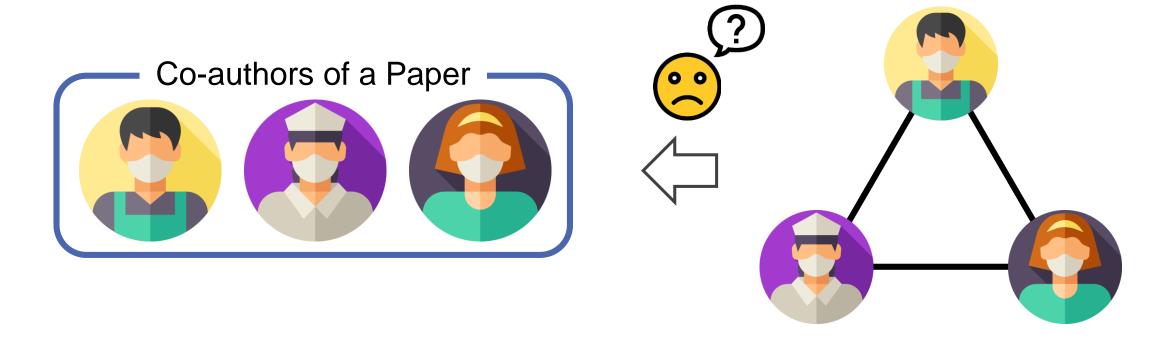
#### **Limitations of Graphs**

- Graphs can only model pairwise relations by edges.
- Example: Co-authorship



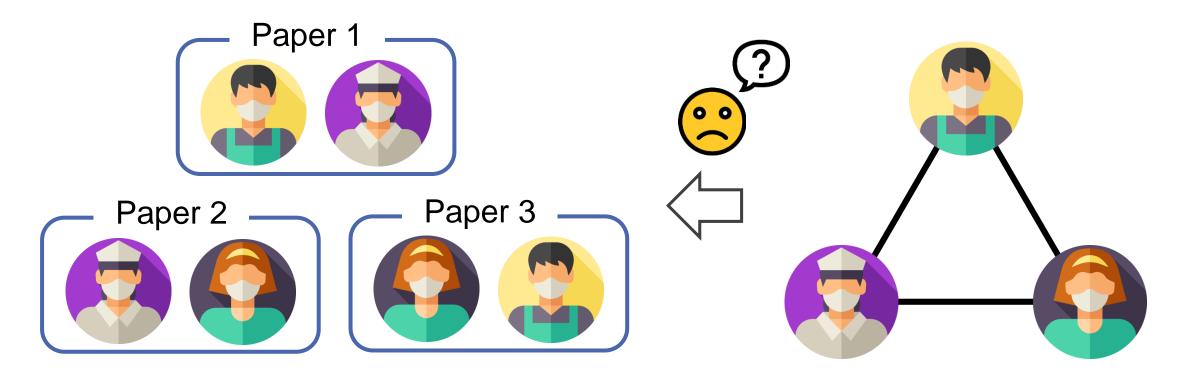
### **Limitations of Graphs (cont.)**

- Simple reduction to pairwise relations causes information loss.
- Example: Did the three authors co-work as a group?



### **Limitations of Graphs (cont.)**

Example: The three authors may have never co-worked in the past.



#### **Power of Hypergraphs**

- Hypergraph modeling is often fruitful, compared to graph modeling.
  - Classification [LKS20] [FYZJG19]
  - Ranking [CR19]
  - Link prediction [YSSY20]
  - Anomaly detection [LCS22]
- Refer to [TBBE21] for a comprehensive comparison of modeling methods



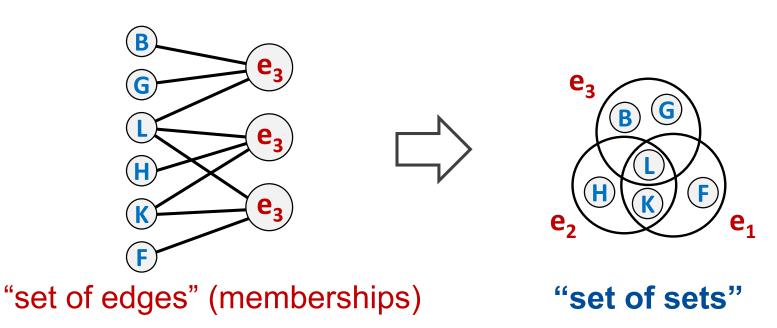






#### Power of Hypergraphs (cont.)

- Hypergraph can be transformed into bipartite graphs ("set of edges")
- However, hypergraph modeling provides a new perspective ("set of sets") and poses new questions overlooked for graphs



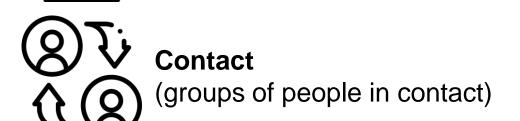
#### **Public Hypergraph Datasets**

(sets of email addresses on emails)

**Dr. Austin Benson** has publicly released real-world hypergraph datasets at <a href="https://www.cs.cornell.edu/~arb/data/">https://www.cs.cornell.edu/~arb/data/</a>.









#### **Threads**

(sets of users asking and answering questions on threads)



#### **Tags**

(sets of tags attached to questions)



#### **Drugs**

(sets of substances making up drugs / sets of classifications applied to drugs)

## Public Hypergraph Datasets (cont.)

Statistics of Benson's datasets

Domain	Dataset	Number of <b>nodes</b>	Number of static hyperedges	Number of temporal hyperedges
66	coauth-DBLP	1,924,991	2,599,087	3,700,067
<u>===</u>	coauth-MAG-Geology	1,256,385	1,207,390	1,590,335
— 44	coauth-MAG-History	1,014,734	895,668	1,812,511
	tags-stack-overflow	49,998	5,675,497	14,458,875
	tags-math-sx	1,629	174,933	822,059
	tags-ask-ubuntu	3,029	151,441	271,233
	threads-stack-overflow	2,675,955	9,705,709	11,305,343
	threads-math-sx	176,445	595,778	719,792
	threads-ask-ubuntu	125,602	167,001	192,947

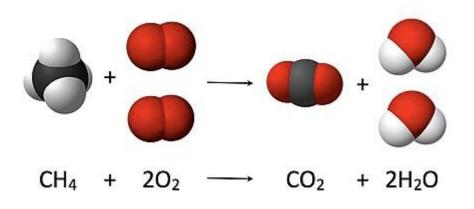
## Public Hypergraph Datasets (cont.)

Statistics of Benson's datasets

Domain	Dataset	Number of <b>nodes</b>	Number of static hyperedges	Number of temporal hyperedges
	NDC-substances	5,311	10,025	112,405
	NDC-classes	1,161	1,222	49,724
	email-Eu	998	25,791	234,760
	email-Enron	143	1,542	10,883
QT;	contact-high-school	327	7,937	172,035
$\mathcal{C}$	contact-primary-school	242	12,799	106,879
Othors	congress-bills	1,718	85,082	260,851
Others	DAWN	2,558	143,523	2,272,433

#### **Additional Hypergraph Datasets**

- Large-scale hypergraph datasets [KLKPHS23]
  - About 30 million hyperedges, node features, and node labels
  - https://github.com/kswoo97/pcl
- Directed hypergraph datasets [KCY22]
  - Directed group interactions (e.g., chemical reactions)
  - 11 hypergraphs from 6 domains
  - https://github.com/kswoo97/hyprec



#### **Open-source Software**

Open-source software for hypergraph mining & generation

Reference	URL	License
C20	https://github.com/PhilChodrow/hypergraph	MIT
BKT18	https://github.com/arbenson/Sequences-of-Sets	-
KKS20	https://github.com/yunbum-kook/icdm20-hyperff	GPL-3.0
DYHS20	https://github.com/manhtuando97/KDD-20-Hypergraph	-
CK21	https://github.com/Cazamere/hypergraph-assembly	-
LCS20	https://github.com/young917/www21-hyperlap	GPL-3.0
KBCYS23	https://github.com/kswoo97/hypertrans	-
CYLBKS22	https://github.com/young917/MiDaS	-
LKS20	https://github.com/geonlee0325/MoCHy	GPL-3.0
LL23	https://github.com/tlarock/encapsulation-dynamics/	MIT
LMMB22	https://github.com/FraLotito/higher-order-motifs	MIT
CS22	https://github.com/jin-choo/persistence	-
BASJK18	https://github.com/arbenson/ScHoLP-Tutorial	-
LS21	https://github.com/geonlee0325/THyMe	GPL-3.0

### **Our Focus: Hypergraph Mining**

To better understand group interactions in the real world through hypergraph modeling and analysis



## Our Focus: Hypergraph Mining (cont.)

To better understand group interactions in the real world through hypergraph modeling and analysis

- Part 1. Static structural patterns
  - What do real-world hypergraphs look like?
- Part 2. Dynamic structural patterns
  - How do real-world hypergraphs evolve over time?
- Part 3. Generative models
  - How can we generate realistic hypergraphs?
  - What are underlying mechanisms that lead to the patterns?

## Why are These Important?

Structural patterns and generative models are crucial for understanding and utilizing hypergraph-structured data

- Prediction about complex systems
  - How do group interactions evolve over time?
- Anomaly detection
  - Are nodes and hyperedges naturally structured?
- Algorithm design
  - Which structural properties can be exploited for fast algorithm design?

#### Roadmap

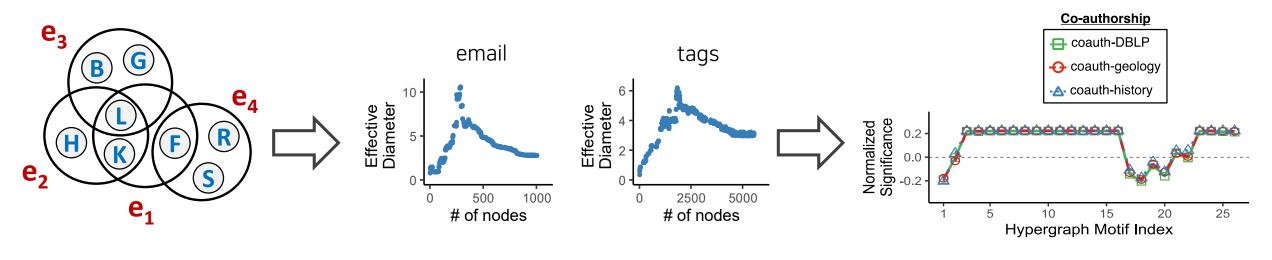
- Part 1. Static Structural Patterns
  - Basic Patterns
  - Advanced Patterns
- Part 2. Dynamic Structural Patterns
  - Basic Patterns
  - Advanced Patterns
- Part 3. Generative Models
  - Static hypergraph Generator
  - Dynamic hypergraph Generator



#### Part 1. Static Structural Patterns

"What do real-world hypergraphs look like?"

"Given a static hypergraph, how can we analyze its structure?"



Input Hypergraph

**Basic Patterns (Part 1-1)** 



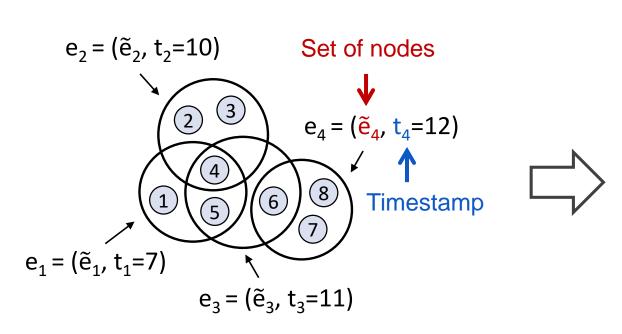
**Advanced Patterns (Part 1-2)** 



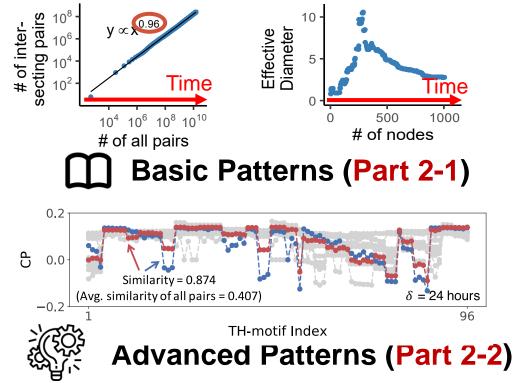
#### Part 2. Dynamic Structural Patterns

"How do real-world hypergraphs evolve over time?"

"Given a dynamic hypergraph, how can we analyze its structure?"



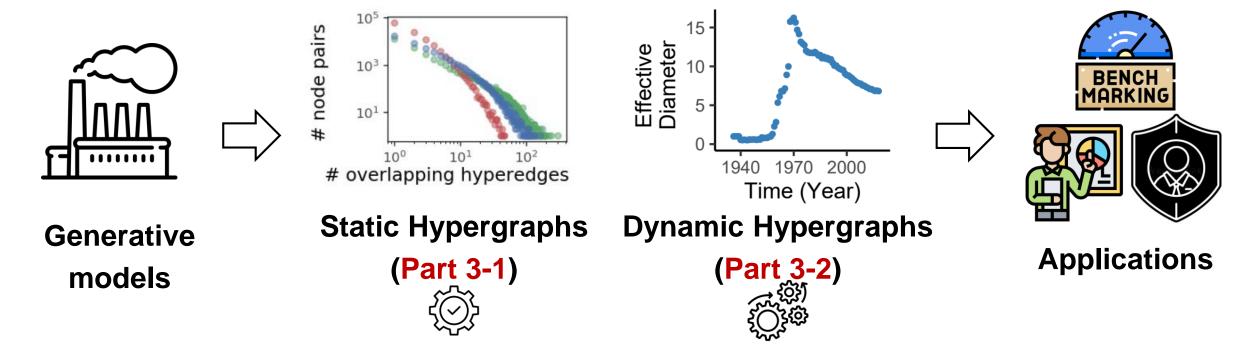
**Input Temporal Hypergraph** 



#### Part 3. Generative Models

"How can we generate realistic hypergraphs?"

"What are underlying mechanisms that lead to the observed patterns?"



#### **Tutorial Materials**

- https://sites.google.com/view/hypergraph-tutorial
  - Slides PPF PP



- Videos



#### References

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- 5. [TBBE21] Torres, Leo, et al. "The why, how, and when of representations for complex systems." SIAM Review 63(3):435-485, 2021.
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  WWW 2022.

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- 8. [DYHS20] Do, Manh Tuan, et al. "Structural Patterns and Generative Models of Real-world Hypergraphs." KDD 2020.
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- 12. [LL23] LaRock, Timothy, and Renaud Lambiotte. "Encapsulation Structure and Dynamics in Hypergraphs." arXiv, 2023.
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